Subject: Apple question
Posted by TCB on Wed, 27 Jun 2007 16:34:45 GMT
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bsp; > =20
>"A"=3D3D20
>   > =
> =20
card
> in your system as far as Paris' ID=20
orientation=3D3D20
>   =
> =20
> right?
>
> Yes, it do

Subject: Re: Apple question
Posted by rick on Wed, 27 Jun 2007 16:48:03 GMT
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>a=3D3D20
>   > =
> =20
single EDS card. Test each MEC. =
Once
=3D3D3D
>you=2 0
know if
>   =20
there
>   =20
=3D
 >   =2 0
>=3D3D
>   > =
>is=20
a=3D3D20
>   > =
>

Subject: Re: Apple question
Posted by Jamie K on Wed, 27 Jun 2007 17:03:04 GMT
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mp;gt;   =2 0
>=3D3D
>   > =20
>different=3D3D20
>   =
> =20
> modules in the MECs so you can see which one is=20
on
>   =3D3D3D
>card=20
=3D
>   >A,=20
=3D3D
>   > >B, C=20
at=3D3D20
>   > =
> all=20
times. this will give you the info as to how the=20
=3D
>   =
>=3D3D3D
>cards=20

=3D3D
>   > =20
>are=3D3D20
>   > =
> =20
initializing and which card is card A, B, C as you start=20
=3D3D
>   > =20
>=3D3D3D
>adding=20
more=3D3D20
>

Subject: Re: Apple question
Posted by Deej [4] on Wed, 27 Jun 2007 17:28:17 GMT
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mp;gt; =20
6.00.6000.16414"=3D3D20
>   =
> =20
> =3D3D
>   =
> =20
=
>name=3D3D3D3DGENERATOR>
&amp ;gt;<STYLE></STYLE>&l=
t;BR>></HEA=3D3D
 >   =2 0
> =20
=
>D>
><BODY=3D3D 20
>   &nb=
sp;=20
> > =20
=
bgColor=3D3D3D3D#ffffff>
>&am p;lt;BLOCKQUOTE=3D3D20
>&nb=
sp;   =20
> > =20
=
dir=3D3D3D3Dltr=3D3D3D20
>style=3D3D 3D3D "PADDING-RIGHT: 0px; =

=3D
>   >PADDING-LEFT:=20
=3D3D
>   > =20

Subject: Re: Apple question
Posted by Deej [4] on Wed, 27 Jun 2007 17:29:51 GMT
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;gt;   =
> =20
> size=3D3D3D3D2></FONT> =
</DIV>
>=20
<DIV>"Tom =3D3D
>   =

> =20
>Bruhl"=3D3D20
>   =
> =20
> <<A=3D3D3D20
>=20
href=3D3D3D3D"<A=3D3D20
>   =
> =20
> =3D3D
>   =
> =20
=3D
 >   =2 0
=
>>href=3D3D3D'mailto:arpegio@comcast.net">arpegio@comcast.net&lt=
;/A'>mailto:arp=3D
 >   =2 0
>egi=3D3D
>   > =20
=
>o@comcast.net">arpegio@comcast.net</A</A>>>=3D3D20<=
BR> >   =2 0
> > wrote =3D3D3D
>in=20
message=3D3D3D20
> <A=20
href=3D3D3D3D"<A=3D3D20
>   =
> =20
> =3D3D
> &am

Subject: Re: Apple question
Posted by TCB on Wed, 27 Jun 2007 17:46:45 GMT
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     > =
> =20
and another card. Put different modules in the MECs so=20
you
>   can=20
=3D3D
>   > =20
=
>=3D3D3D
>see=3D3D20
>   =
=20
> > which=3D3D3D20
> one is on =
card A, B, C=20
at all times. this =3D3D
>   =
> =20
>will give you=3D3D20
>   =
> =20
> the info =3D3D3D
>as =
to=3D3D3D20
> how=20
the cards are =3D3D
>   =
> =20
>initializing =
and=3D3D20
 >   =2 0
> > which card is card A, B, C as you=20

=3D3D3D
>start=3D3D3D20<BR&am p;gt;>=20
=3D3D
>   > =
>adding=20
more=3D3D20
>   > =
> =20
hardware. the MEC i sent you is one of 4 that=20
were=3D3D20
>   > =
> =20
working
=3D3D3D
>&a mp;lt;BR>> perfectly =
when I took=20
my system =3D3D
>   &n

Subject: Re: Apple question
Posted by Jamie K on Wed, 27 Jun 2007 17:58:03 GMT
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bsp; > =
>off=20
line. I=3D3D20
>   > =
> =20
can't imagine it being a=20
=3D3D3D
>problem.=3D3D3D20
> Bent=20
=3D3D
>   > >pins =
on=20
SCSI=3D3D20
>   > =
> =20
cables can be a serious issue though. Your system=20
=3D
 >   =2 0
=
>=3D3D3D
>will=3D3D20
>   =
;=20
> > not=3D3D3D20
> function with =
bad=20
SCSI=3D3D20
>   > =
> =20
=3D3D
>   > =20
=
>=3D3D3D
>cables.</FON T></DIV></DIV><=
/BLOCKQUOTE>=3D3D
 >   =2 0
> =20
=
>;</BODY></HTML><B R>>
><BR&gt ;<=
/BLOCKQUOTE>
 >   =2 0
> ><DIV><FONT =
size=3D3D3D2>

I=20
choose Polesoft Lockspam to fight=20
=3D
>   >spam,=20

=3D3D
>   > =20
>and=3D3D20
>   > =20
=
>you?
<A=3D3D20
 >   =2 0
> =3D
>   =
>>href=3D3D3D"<A=20
=
href=3D'http://www.polesoft.com/refer.html">http://www.polesoft.com/re'>h=
ttp://www.polesoft.com/refer.html">http:/

Subject: Re: Apple question
Posted by Jamie K on Wed, 27 Jun 2007 18:24:44 GMT
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ial size=3D3D2>I am only =
able to=20
intermitantly
>   get=20
the
>   =20
=3D
>   >442=20
working=3D20
>   >as the=20
=
master.</FONT></DIV>
 >   =2 0
><DIV><FONT face=3D3DArial size=3D3D2>I think =
that's do to=20
the scsi cable =3D
>   =
>issue.=20
I=3D20
>   >need four new=20
=
ones.</FONT></DIV>
 >   =2 0
><DIV><FONT face=3D3DArial size=3D3D2>I am unable =
to get more=20
than one
>   EDS=20
=3D
>   >card=20
working=3D20
>   >WITH the=20
=
442.</FONT></DIV>
 >   =2 0
><DIV><FONT face=3D3DArial size=3D3D2>Not sure =
why. The=20
ribbons are all =3D
 >   =2 0
>wired=3D20
 >   =2 0
=
>correctly.</FONT></DIV>
>   &n=
bsp;=20
><DIV><FONT face=3D3DArial =
size=3D3D2></FONT>=20
</DIV>
 >   =2 0
><DIV><FONT face=3D3DArial size=3D3D2>I'm off to =

a hellish=20
gigging =3D
>   >weekend. =
No=20
more=3D20
>   >time for =
hell in=20
=
Paris.</FONT></DIV>
 >   =2 0
><DIV><FONT face=3D3DArial size=3D3D2>Thanks for =
all=20
your
>   =20
=
input,</FONT></DIV>
 >   =2 0
><DIV><FONT face=3D3DArial=20
=
size=3D3D2>Tom</FONT></DIV&g t;
>   =
; =20
><BLOCKQUOTE=3D20
 >   =2 0
>style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =
MARGIN-LEFT: 5px;=20
=3D
>   >BORDER-LEFT: =
#000000 2px=20
solid; MARGIN-RIGHT: =
0px">
 >   =2 0
> <DIV>"Rod Lincoln"=20
<<A=3D20
>   > =20
=3D
>   >href=3D3D

Subject: Re: Apple question
Posted by TCB on Wed, 27 Jun 2007 18:28:10 GMT
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/>
>.html</A>=20
=
</FONT></DIV></BODY&g t;</HTML>
> &n=
bsp; =20
> >
>   > =

>
 >   =2 0
>
 >   =2 0
>
>   ><!DOCTYPE HTML =
PUBLIC=20
"-//W3C//DTD HTML 4.0=20
Transitional//EN">
 >   =2 0
=
><HTML><HEAD>
 >   =2 0
><META http-equiv=3D3DContent-Type content=3D3D"text/html; =

=3D
 >   =2 0
=
>charset=3D3Diso-8859-1">
 >   =2 0
><META content=3D3D"MSHTML 6.00.2800.1400"=20
name=3D3DGENERATOR>
 >   =2 0
=
><STYLE></STYLE>
 >   =2 0
></HEAD>
>   =
><BODY=20
bgColor=3D3D#ffffff>
 >   =2 0
><DIV><FONT face=3D3DArial size=3D3D2>Hey=20
=
Rod,</FONT></DIV>
 >   =2 0
><DIV><FONT face=3D3DArial size=3D3D2>Hiding the =
default=20
project didn't
>   =20
help=3D20
>   >anything. =
I've=20
=
never</FONT></DIV>
 >   =2 0
><DIV><FONT face=3D3DArial size=3D3D2>had 2.?? =
installed on=20
this comp
>   so I=20
=3D
>   >think I'm=20
safe=3D20
>   >there=20
=
regarding</FONT></DIV>
>   =

><DIV><FONT face=3D3DArial=20
=
size=3D3D2>drivers.</FONT></DIV& amp;gt;
>   =
  =20
><DIV><FONT face=3D3DArial =
size=3D3D2></FONT>=20
</DIV>
 >   =2 0
><DIV><FONT face=3D3DAr