
Subject: Need some bass?

Posted by [DJ](#) on Tue, 10 Jul 2007 01:16:12 GMT

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AHL

K7EvcTh34ANIW63SGyfJqi9y8ibT4JkxpwCFYL2C8SaD0Wrk2wER4gQ54C+a
27CIQABVYAPvCWlL4ANnQD/qCmtogQSEkgAS

Subject: Re: Need some bass?

Posted by [Bill L](#) on Tue, 10 Jul 2007 01:48:05 GMT

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onlLjBAEO4mkZ32hFQq62y0KBGHQjd

8YQTWd4sATc0wgHBC4eFMAkKL7aFywANcCDDAjDiMAUfDjxRQg4I4UDYAFzc
whhi6UL2mKuTMcsFGT/ioYIKtnAxwbQDceACBQYw0AJpINRgOpys/avHGNnE
88MdReA3pW8TYCNCHRyPDJ2egEY3aJ0mB

Subject: Re: Need some bass?

Posted by [Aaron Allen](#) on Tue, 10 Jul 2007 01:55:19 GMT

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/8UUENiuiBFAXp8l8Ogn8ysARqs

05HzFjkgYEMMNnTQU0507BBqBFOSfZALRehQRRXtUT3CBwkOMUS7TnTkQAKu
IHSGESwMEcKPXwQQluc68lKa0BAANEjhIFV4ADFU0Kx5EeYLZCADXGBAozJM
oQSGgMESaANKHNXguBX9oV+ISx4INkMFHP4ogC/BwASGY4QURNEMTVHAABuJh
CiQ4h0OiBD4qGSAAQaheDaRQBwRMYQqE2kl8+ICGHYwmHgYwABGNV6eREUBj
MihDPgYCBipKoQKEYgPICBlakYDGI1loD0e+U4CWVeAKskGCFMYQATTQAQEK
UIAOUIIT/xANKxH/MEAQDkKQ3CwgBugz1QmYwi4hvOAFKQjC0BygQxpxYAll
pNwwbtADXZ0BCQaQgBacoBqE6EALaVhAZfYnmBUwi0TsokECSACE3PShBCA4
RCJ

Subject: Re: Need some bass?

Posted by [John \[1\]](#) on Tue, 10 Jul 2007 11:22:10 GMT

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DGTImRgYpu3glz2AEhBWNcDEBP5BsmFdeLwdlBkABBkGAtxUc

37IIXMRTUiSi9HBSOSB9E3CH6cZosfValWgDRRU25CI6QdBYxBcHtVABYdcT
2EAAjICPRUEvkCAOQO

Subject: Re: Need some bass?

Posted by [DJ](#) on Tue, 10 Jul 2007 14:57:15 GMT

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Control so that
>> you could call up the various parameters on each track.
>
> Thanks for pointing that out. I'm on a business trip next week, and I
> think I've got my evenings free. I'll try to make a mock-up of my design
> to show you what I'm working on...
>
> Doug
>
> <http://www.parisfaqs.com>
>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message
news:46c58f66\$1@linux...
>
> HA! I knew you couldn't resist that.
> Rod

;o)Just what you've been waiting for, a Freddie Mercury clone...

<http://www.vh1.com>

Subject: Re: Need some bass?
Posted by [excelav](#) on Tue, 10 Jul 2007 18:11:57 GMT
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I

Bill L <bill@billlorentzen.com> wrote:
>Neil & Lamont: did either of you take the ProTools challenge and test
>whether you could hear the difference between in the box Waves SSL plugs

>and summing vs. SSL channels and summing? It may surprise you.
>
>So put your money where your mouth is, so to speak, and take the test.
>Then post your scores. I double dare you.
>
>Neil wrote:
>> "LaMont" <jjdpro@gmail.com> wrote:
>>> Boutique is only Boutique because it's the buzz phrase of the
>>> day. Over priced old gear and newer versions of an old piece
>>> of gear is all that it is.
>>
>> I guess I can both agree with you & disagree with you on this
>> point, depending on which piece of gear is the

Subject: Re: Need some bass?
Posted by [Jamie K](#) on Tue, 10 Jul 2007 19:30:18 GMT
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r />

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>whether you could hear the difference between in the box Waves SSL plugs

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>
>So put your money where your mouth is, so to speak, and take the test.
>Then post your scores. I double dare you.
>
>Neil wrote:
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>>> Boutique is only Boutique because it's the buzz phrase of the
>>> day. Over priced old gear and newer versions of an old piece
>>> of gear is all that it is.
>>
>> I guess I can both agree with you & disagree with you on this
>> point, depending on which piece of gear is the subject of
>> conversation at the moment - I have a few pieces of high-end
>> or "boutique" equipment that I think are worth every penny
>> I paid for them (Chandler TG-2, Soundelux E251-C come to mind)
>> while there are others that are great, but you have to
>> wonder "do they REALLY need to charge that much for that?"
>> I think vintage gear is in another category... that's driven
>> strictly by availability, as, if you're looking to buy a 1073,
>> for example, there are only so many for sale at any given time.
>> Try making an offer of a grand to anyone selling one of those &
>> see if anyone takes

Subject: Re: Need some bass?
Posted by [Bill L](#) on Tue, 10 Jul 2007 22:51:33 GMT
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do is lay down some 2 track piano, and I can't get it to
work.
>>
>>HELP
>>
>>Thanks
>>Chuck
>"TCB" <nobody@ishere.com> wrote in message [news:46d30f49\\$1@linux...](mailto:news:46d30f49$1@linux...)

>
> I think I remember someone here writing a book about SX. Who was that
> again?
>
> TCB
>

The picture book? The version I have is a yamaha P60. They were blowing them out at Sams club for sub 500 with bench and stand. It actually has onboard stereo speakers and some pianos that would have been fantastic in 1999, but are a little dated now :-) Anyway.. the action is FAR better than my really yamaha upright. It's an option I guess few consider cause it's not really pro, haha..

They are good for jamming if you don't want to fire up the whole rig, want to play out on the deck, the backyard, or are too lazy to walk down to the basement room where the real acoustic yamaha is waiting :-)

As all my playing time now is literally stolen moments it's pretty cool.....

Chuck

Subject: Re: Need some bass?

Posted by [excelav](#) on Tue, 10 Jul 2007 23:07:49 GMT

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t; I ended up buying an 88 key yamaha consumer digital piano on closeout for

>>> \$500, complete with stand and keyboard. The action blows away my yamaha
>>> acoustic upright.

>>>

>>> For the non piano stuff (B4) I have been happy with my little ediol

>>> board.

>>> I went through three cheap midimans that malfunctioned in various bizzare
>>> ways.

>>>

>>> Chuck

>>>

>>>

>>> "DJ" <animix _ at _ animas _ dot _ net> wrote:

>>>>

>>>>"Graham Duncan" <graham@grahamduncan.com> wrote in message

>>>>news:46cd9a72@linux...

>>>>> Hey everyone,

>>>>>

>>>>> Right now I'm considering the M-Audio Axiom 49. Does anyone have some

>>>>

>>>>> experience with the keyboard controllers in this (\$120-300) range?

>I'll

>>>

>>>>> be using it for VSTi in the studio. The trigger pads are a nice touch

>>> on

>>>>> the Axiom.

>>>>>

>>>>> I don't really want to spend a lot of money on it -- if I did, I'd
get

>>> an

>>>>> analog synth or the new Rhodes when they come out. :)

>>>>>

>>>>> Thanks for your thoughts,

>>>>>

>>>>> Graham

>>>>

>>>> [http://www.m-audio.com/products/en_us/KeystationPro88-main.h tml](http://www.m-audio.com/products/en_us/KeystationPro88-main.html)

>>>>

>>>>

>>>

>>

>Yeah but that dude went to princeton or somethin and didn't write english
too

Subject: Re: Need some bass?

Posted by [Jamie K](#) on Tue, 10 Jul 2007 23:17:16 GMT

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/>

>

> Now THAT's the way rock should be played (and sung), innit?

>

> "Adelaide" is not too bad, either.

>

> Neil"Mike R." <emarenot@yahoo.com> wrote:

>Hey Neil

>I stumbled on these guys a little while ago. I thought the same thing:

"ah,

>melody." Definately pop, but its got some 'nards too.

The more I hear it, the more I'm diggn' that snare
in "Godspeed". It's like audio heroin to me.

NeilHey Lamont - I'm familiar with (though haven't used) the URS
stuff. I don't think the SSL comp is what I'm after... I know
you like that one, you said, but I've used 'em before (the

actual console versions) and I've never felt it to be very useful beyond the 4-to-1 at fairly gentle threshold settings. Yeah they sound really good in that range, but it's not the sound I'm after. The other thing (the tape sim) i've not seen before - have you tried it yet?

I DO think i might be on to something here, though... trying a new 2-buss setup using Ozone followed by Voxengo's Elephant... I'm gaining right about 2- 2 1/2 db RMS & PRMS over just the Ozone settings without adding any perceptible distortion... i'll post a clip once I play with this a bit more if I think I might have something that's "in the zone". :D

Elephant can process internally at up to four times the samplerate (or 2x at 88.2k & higher), and I'm thinking that might be what's enabling it to be cleaner!

Neil

"LaMont" <jjdpro@ameritech.net> wrote:

>
>I see where you are going,sonically.
>
>Have you seen these two products?
>
><http://www.ursplugins.com>
><http://www.anamodaudio.com> This may add too much color and take away some
>top end ..Mybe not..
>
>
>
>
>
>
>
>
>Neil" <OIUOIU@OIU.com> wrote:

Subject: Re: Need some bass?

Posted by [Aaron Allen](#) on Tue, 10 Jul 2007 23:38:10 GMT

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he mids & above

>>that I don't like - to me it's not a "good" kind of
>>distortion, it's a raspy kind of distortion, and it has nothing
>>to do with fatness or width or anything like that - in fact,
>>IMO it takes away from that. Quite the opposite of what

>>stemming can add.
>>
>>>For Me: Hard to do (ITB) with Nuendo/SX..Easy to do with Paris..Best with
>>>(any DAW) stemmed out to a Analog Mixer. Let's face face it, for Rock
and
>>>R&B, third order distortion (harmonics) are in order. Somehow Paris and
>>Apogee
>>>adds the second and third order (Harmonics).. Prism, Myteks,RME and the
>>like
>>>don't and that's cool for Post, Film/video work.
>>
>>FYI, Prisms are some of the convertors that mastering guys are
>>using, along with the Lavry Gold's, to slam the shit out of in
>>order to get that extra couple of db's... I've exchanged a
>>series of e-mails with one of the tech support guys at Lavry
>>and he says that the Golds have a certain kind of soft-
>>saturation circuitry that the Blue series doesn't have, and it
>>gives them that characteristic. Apparently some of the Prisms
>>have a similar kinda thing goin' on.
>>
>>>But, Rock, R&B and the liek

Subject: Re: Need some bass?

Posted by [Aaron Allen](#) on Tue, 10 Jul 2007 23:39:37 GMT

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needs to be phatt ..Needs some
>>>color, needs some Distortion.
>>
>>Color, yes, some even-numbered harmonics, perhaps, but i'm still
>>opting for that clarity & dimension up top - to me that's what
>>gives it the sense of space/air/whatever you want to call
>>it...you start dirtying that up & you lose that. I'll find a
>>way to get there... maybe next I'll try 2 or 3 compressors in
>>series, analog ones across the 2-buss; gentle on the first,
>>then hitting each one after that a little bit harder so that
>>you're not having to clamp down the dynamics so much in each
>>stage - maybe that'll get me there with no detectable
>>distortion or loss of depth/space. I really only need a couple
>>more db's RMS to be 100% competitive in terms of perceived
>>volume levels with something like the tune we're talking about,
>>and that's a fully-mastered cut! If I can do that & still
>>maintain the sonic integrity of what I'm after, then I think
>>i'll be able to deliver a product that's going to be damn hard
>>to find anywhere else.
>>
>>Neil

>Can anyone tell me how to install the Tube Driver vO.961 I have a Mac G4
Steve"Steve Cox" <stevec1@charter.net> wrote:

>

>Can anyone tell me how to install the Tube Driver vO.961 I have a Mac G4

Steve, it's probably PC-only, but

Subject: Re: Need some bass?

Posted by [Paul Braun](#) on Wed, 11 Jul 2007 00:40:36 GMT

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"LaMont" <jdpro@funk.com> wrote:

>>

>>Ok.. Neil, I think you hit your Sonic Nirvana. Very clear, but with in

>>your

>>face volume.

>>

>>I still dig the Anberlin Mix. I like it's use of stereo delays and verbs.

>>As for the Mastering, the top end distortion, i think makes for the overall

>>sound of the mix. It's not overly distorted, rather very smooth distorted

>>which , to me makes the mix sound well. I like good distortion. A little

>>dirt is good for a mix in that genre.

>

> Hey I'm not dissing the mix, I really like that Anberlin mix,

> too - it's great work & has got some cool stuff going on - all

> I'm sayin' is that for my personal taste I don't like the

> distortion in it. It's almost like if you were to plunk an

> exciter across a mix & just set it on "max" lol but it's

> not as smooth as an exciter either, ya know?

>

> Anyway - my sonic nirvana - yeah, I may have found it. Super-

> competitive volume AND clarity too!

>

> NeilWell, I use CoolEdit (older version) to convert most things... I also have

Batch Converter by Sonic Foundry. But there are many programs out there to

convert a .wav to a.mp

Subject: Re: Need some bass?

Posted by [Paul Braun](#) on Wed, 11 Jul 2007 00:44:06 GMT

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3. Many conversion programs can be purchased and
downloaded... or if you have USENET, there ya go!

Since your son is on the road, is mp3 convenient for him? Just burning the

..wav to a CD might be better and more convenient... CD players are all over...

"DJ" <animix _ at _ animas _ dot _ net> wrote in message news:46dc800f@linux...

>

> "JIm Drago" <jamesd@prospect.k12.or.us> wrote in message

> news:46dc6fec\$1@linux...

>>

>> OK My son is touring with his band and wants me to email h

Subject: Re: Need some bass?

Posted by [Bill L](#) on Wed, 11 Jul 2007 02:25:18 GMT

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4;email.com" target="_blank">AskMe@email.com> wrote:

>Well, I use CoolEdit (older version) to convert most things... I also have

>Batch Converter by Sonic Foundry. But there are many programs out there to

>convert a .wav to a.mp3. Many conversion programs can be purchased and

&g

Subject: Re: Need some bass?

Posted by [DJ](#) on Wed, 11 Jul 2007 04:26:57 GMT

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... in 3 hours.

Buy stuff from these people... I know I will again.

David.Wow, pretty slick....!!!

"EK Sound" <askme@nospam.com> wrote in message news:46ded71f@linux...

> So... when we got the PTHD rig last year, we also bought a Glyph FW800

> Raid0 500GB table top drive to use as a way to move sessions to/from other

> studios and for back-up. Anyway, I went to fire up the system the other

> day and the drive just sat there and flashed at me... not good. I call

> Glyph as it's under warranty... a human answers the phone, and passes me

> to another human who gives me an RA number. I Fedex the drive off. I get

> a phone call from Raymond the tech, 3 hours after Fedex reports they

> delivered the drive... one of the hard drives was dead. Raymond had
> removed the controller board from the good drive and installed it in the
> dead drive, cloned the dead drive, reinstalled the controller board into
&g

Subject: Re: Need some bass?

Posted by [Jamie K](#) on Wed, 11 Jul 2007 05:42:03 GMT

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is it time

>> for (Them DAW manufactuers) to go 64 bit.

>>

>> Well, the article featured most of the heavy hitters in the industry (RME,

>> M-Audio, Native Instruments, Steinberg, Cakewalk, Lynx .

>>

>> As far as 64 bit in the DAW most , except Cakewalk, feels that it's not

>> needed.

>> But, you get the feeling that they say this because of the work involved.

>> Secondly, They're not impressed(except Cakewalk) with Microsoft's new built-in

>> audio hooks (WaveRT).. RME stated they would stay with ASIO, and Not Adopt

>> the Vista standard..

>>

>> OK. Rant:

>> When Apple completely re-coded their OS with a NEW Audio engine standard

>> AUDIO-Units.

>> At that time, ASIO, WDM & MAS were the Native standards, but Apple went

>> their own way. So what did the Developers do...They started coding their

>> apps, plugins, audio interfaces with Audio-Unit drivers.

>>

>> Now, that Microsoft is proposing the same thing, these very same companies

>> are balking. Why? Even with Lower latency and less pull on the CPU, like

>> Apple's

>> Audio Unit design, their balking.

>>

>> Next point:

>> To all of those who state the only useful purpose for 64 bit is to break

>> the 4 gig memory limitation (for Samplers) in Bull!

>>

>> The problem is that the DAWs are all using 32 bit coding. #2 bit apps on

>> a 64 bit os and processor will only get you marginal gain

Subject: Re: Need some bass?

Posted by [DJ](#) on Wed, 11 Jul 2007 14:32:27 GMT

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ng 3rd party
>>audio
>>>>> applications or protocols for the Mac purely because they have a direct
>>>>> vested interest in their own, and in selling more Macs.
>>>>>
>>>>> Developers adopted AU and Core Audio because they had to in order to
>>survive
>>>>> - most of them already had Mac products they would simply lose if they
>>>>> didn't. Notice that some developers that didn't have Mac support,
never
>>>>> moved to AU (Voxengo for one; Algorithmix, etc). It was a forced decision
>>>>> since VST, ASIO, etc had been dropped, just as Logic 5/PC was - if
it
>>>>> doesn't make money for Apple, it is unceremoniously canned. With Vista,
>>>>> VST, ASIO, WDM all still work, so developers aren't buying Microsoft's
>>pitch
>>>>> to move to their own internal driver/protocol. I believe at least
one
>>of
>>>>> the developers in that article expressed reservations over trusting
>their
>>>>> product to a

Subject: Re: Need some bass?
Posted by [excelav](#) on Wed, 11 Jul 2007 14:40:40 GMT
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protocol (WaveRT) that was held by an OS developer that
>>had
>>>> no
>>>>> direct interest in professional audio (sound familiar now? They've
>learned
>>>>> from the Apple experience, and past Microsoft experience - DirectX
for
>>one).
>>>>>
>>>>> I think the moral of the story is that pro audio is best handled by
>>>>> developers in that market, not companies more interested in selling
>>>>> operating systems, home computers, and/or iToys.
>>>>>
>>>>> Regards,
>>>>> Dedric
>>>>>
>>>> Sometimes You guys kill me with your anti Mac/Apple opinions. When
MS
>>goes
>>>> proprietary you guys call it a standard, and you accept it. If Apple

>>does
>>>> it, it's a problem. AU is a ground up rewrite of their audio software
>>system.
>>>> They did it to improve audio on Mac OS. I don't like that they dropped
>>>> VST support in some of their software, but you still have other choices
>>on
>>>> a Mac to use VSTs, including your favorites from Steinberg. Many new
>>plugin
>>>> development companies showed up because the new AU format created new
>>>> opportunities
>>>> for start ups. It's all good.
>>>>
>>>> By the way, read this: <http://www.voxengo.com/press/114/>
>>>>
>>>>
>>>>> On 9/7/07 9:16 AM, in article 46e16b5e\$1@linux, "LaMont" <jjdpro@gmail.com>
>>>>> wrote:
>>>>>
>>>>>
>>>>>> Okay fam, I just read a very interesting article in July's 07 SOS
(Sound
>>>> On
>>>>>> Sound -What The Developers Think) about the state of

Subject: Re: Need some bass?
Posted by [Jamie K](#) on Wed, 11 Jul 2007 16:02:00 GMT
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when they start developing their apps
>for
>>>that new design, or do they wait until they release their app, then forward
>>>the SDKs... ;-)
>>>
>>>Just don't assume that because I include Apple in a general discussion
>that
>>>I'm bashing Macs. Let's also not poo poo Steinberg just because ASIO
and
>>>VST weren't developed by Apple. They really did make native DAWs a reality
>>>(moreso than Emagic or MOTU if we look at the life of ASIO and VST vs.
>MAS
>>>or whatever Emagic's shortlived driver was called - I should remember...)
>>>Steinberg is far from perfect, but that doesn't make Apple the sudden
>>>defender of the pro audio world by default. ;-)
>>>
>>>If you are a Mac audio user (or PC user facing the sad reality that is
>>>Vista), fear the iPhone.... fear Garageband.... ;-)
>>>

>>>Ideally we really need an OS developed "for" audio/video alone, not home
>>>movies, not downloading mp3s, not posting pics of the family vacation.
>
>>But
>>>that opens up a whole other can of worms. I guess the worms we have are
>>as
>>>good as it gets, at least until they are all used up trying to catch bigger
>>>fish.
>>>
>>>James - I think your link supports my comment that Vista sucks (if Aleksey,
>>>who was never going to port to OSX, now is, things are looking grim for
>>MS
>>>and PC DAW users...). ;-)) (yes, I said it, and yes I believe it - it
looks
>>>cool, but ... well I'll save the list for another day). I'm just hoping
>>>Nuendo 4 rocks on the Mac, so at least I have a backup. (I still think
>>it
>>>sucks that with Macs I have to buy average hardware at premium prices
when
>>I
>>>could build a much more robust, higher end DAW for 20-30% less).
>>>
>>>Oh, btw - in that link Aleksey talks about fixing a /3GB switch bug -
that
>>>was yours truly that found that bug (cool of Aleksey to fix it so quickly;
>>>not so cool of MS to make Vista the next stop in the roadmap to 64 bit
>and
>>>where we would have no more need for it).
>>>
>>>Regards,
>>>Dedric
>>>
>>>On 9/7/07 10:40 AM, in article 46e17f14\$1@linux, "James McCloskey"
>>><excelsm@hotmail.com> wrote:
>>>
>>>>
>>>> Dedric Terry <dterry@keyofd.net> wrote:
>>>>> I read the article a while back, and I think there are multiple sides
>>to
>>>>> this:
>>>>>
>>>>> 1 - Vista isn't great for low latency audio. WaveRT is still, afaik,
>>just
>>>>> a
>>>>> marketing feature, not proven in reality for pro audio.
>>>>>
>>>>> 2 - Cakewalk has staked their marketing on 64-bit in order to attempt
>>to

>>>> separate themselves from the market. Reality is (or so it seems from
>>tests
>>>> I've seen), there is little advantage for the audio engine, and for
>the
>>>> OS,
>>>> memory access is the main advantage. 64-bit apps in a 64-bit OS can
>>gain
>>>> some performance gains, but so far that appears to be minimal).
>>>>
>>>> 3 - Apple hasn't really worked for, or to the advantage of DAW/audio
>>>> developers, e

Subject: Re: Need some bass?

Posted by [DJ](#) on Wed, 11 Jul 2007 18:04:56 GMT

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oon pictures. The guy was an arrogant pompous
ass, and he was wrong. That was over seventeen years ago, that thinking
was bullheaded and ignorant back then and it still is today! I've heard
this slam on apple for years along with all the other stupid stuff like their
going out of business.

Dedric, your comment insinuates that Apple is a toy company that does not
make serious computers, that is a slam. Apple products are not toys. Right
now Mac OSX is a more serious OS for audio and video than Vista is. When
Apple releases the next major release of Logic, it will be a serious contender,
it won't be a toy. You could even get some serious work done with GarageBand,
even though it's a consumer product. Is there multi track music production
software in Vista?

As far as a OS that is geared for audio or video, I would say most Mac users
are satisfied and feel there is no reason to have a proprietary completely
dedicated computer. Because of physics, there will always be some kind of
latency, but it's already livable.

Yes, Apple hardware is too expensive, but you get what you pay for. I don't
know how many times I've heard on this board and others that somebody is
on there second or third MOBO or power supply in a year because they burn
up. I know the story about the FW port on your 5-7 year old G4. The other
day Dave was talking about how great Glyph is. The service he got was great,
and product was in warranty. I was a dealer for them at one time, and I
think they are a good company, but I think their products are over priced.

Nobody thinks anything of it, but when it comes to Apple you guys bitch
about how over priced they are. You guys wouldn't think twice about dropping
3K on a single mic pre, but the thought of dropping 3K on a computer, the
core center of your studio is unthinkable. Even if Apple computers were
the same price as PCs somebody would bitch that they couldn't get a replacement

MOBO for \$20.00 at 7-11. This will never end. I still say Apple makes high quality stuff, you have to look at what you are really getting for the money. You get what you pay for.

>
>On 9/7/07 9:16 AM, in article 46e16b5e\$1@linux, "LaMont" <jjdpro@gmail.com>
>wrote:
>
>>
>> Okay fam, I just read a very interesting article in July's 07 SOS (Sound
On
>> Sound -What The Devlopers Think) about the state of MS Vista AND is it
time
>> for (Them DAW manufactuers) to go 64 bit.
>>
>> Well, the article featured most of the heavey hitters in the industry
(RME,
>> M-Audio, Native Instruments, Steingberg, Cakewalk, Lynx .
>>
>> As far as 64 bit in the DAW most , except Cakewalk, feels that it's not
>> needed.
>> But, you get the feeling that they say this because of the work involved.
>> Secondly, They're not impreessed(except Cakewalk) with Microsoft's new
built-in
>> audio hooks (WaveRT).. RME stated thay would stay with ASIO, and Not Adopt
>> the Vista standard..
>>
>> OK. Rant:
>> When Apple completly re-coded their OS witha NEW Audio engine standard
>> AUDIO-Units.
>> At that time, ASIO, WMD & MAS where the NAtive standards, but Apple went
>> their own way. So what did the Developers do...They started coding their
>> apps, plugins, audio interfaces with Auduo-Unit drivers.
>>
>> Now, that Microsoft is proposing the same thing, these very same companies
>> are balking. Why? Even with Lower latency and less pull on the CPU,like
>> Apple's
>> Audio Unit design, their balking.
>>
>> Next point:
>> To all of those who state the only useful purpose for 64 bit is to break
>> the 4 gig memory limitation (for Samplers) in Bull!
>>
>> The problem is that the DAWS are all using 32 bit coding. #2 bit apps
on
>> a 64 bit os and processor will only get you marginal gains...But, A True
>> 64 DAW/App using a 64 bit CPU,64 bit plugins

>> we we see astouding gains in performance.
>>
>> I'll

Subject: Re: Need some bass?
Posted by [Jamie K](#) on Wed, 11 Jul 2007 19:09:45 GMT
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s more than enough..Then there are the power users like
>> myself
>>>> where are song tracking session can reach upwards to 90 plus (before
>>>> editing)
>>>> with power hungry plugins, and low latency for those running ITB.
>>>>
>>>> All in all, the power "Native" daw user does not want to go over to
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>>>> They want it all(Power) natively. They wan t Pro Tools Power in Natively..
>>>>
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>>>>> installed it but we just got 20 dual processor dual core Dell workstations
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any ideas are welcome...

"Chris Lang" <yo@yo.yo> wrote:

>
>I'm excited to have 48 tracks here, soon, but:
>
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>3 EDS cards in a Magma chassis, plugged to the interface which
>is in the bottom PCI slot of my new Athlon 64. MEC connected
>diretly to the master EDS card.
>
>I noticed that my PC gave each EDS card its own IRQ. Does IRQ
>even matter anymore on these newer machines? It seems like
>there is plenty to go around.
>

>Any ideas are welcome. Thanks!!

>

>ChrisWherever did you get the idea I use workarounds or that native is a workaround? I simply said Totalmix was a less elegant solution to accomplish monitoring, but clearly stated that ProTools holds the advantage in large tracking sessions.

How many people here read a few lines, guess the rest, and hit reply? ;-))

Btw, I'm doing post for a film, several corporate docs (international clients, not local stuff), all in Nuendo - works perfectly. I wouldn't say a native DAW is optimal for a live 30-40 input tracking session, with monitor feeds to musicians, but I know guys doing it daily.

ProTools doesn't have a reputation for absolute stability, so let's not talk about "peace of mind". My rig never fails me and keeps me busy 6-7 days a week, so I guess that would be called a pretty solid "peace of mind".

Dedric

On 9/7/07 8:07 PM, in article 46e203c7\$1@linux, "LaMont"
<jjdpro@ameritech.net> wrote:

>

> However, what kinda price do you put on "piece of mind". Work arounds, Total
> mix?? Yikes!!

>

> How much does, "it just works" cost?? :)

>

> Dedric Terry <dterry@keyofd.net> wrote:

>> Lamont - you might want to add up the equivalent plugin counts on a HD accel
>> card and compare it to, for example, a UAD-1. The cost is more than double
>> per plugin compared to a UAD-1, with PCs and all hardware factored
>> in/balanced off. So, who's hoodwinking who? ;-)

>>

>> Digi has no interest in preventing you from spending too much money. Just
>> compare the cost of a TDM plugin to a native version - same plugin - Waves,
>> UAD, etc. Then add not only the cost of an Accel card, I/O, but also the
>> computer, peripherals, conversion add ons that aren't included in PT, etc.

>>

>> When doing price comparisons I've never spec'd a PT rig under about \$12k
>> that equaled what I do with my \$1700 Core 2, RME interfaces and Nuendo.

>>

>> If you are tracking 40+ live tracks, then yes, native's latency may become
> a

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> you

>> near zero latency monitoring, but much the same can be done with RME

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>> or per track. It is significantly higher than native, easily.
>>
>> Btw - you should check out the track count mix Brian posted on the Nuendo
>> forum recently
>> ([http://forum.nuendo.com/phpbb2/viewtopic.php?t=13740&postdays=0&postorder=a](http://forum.nuendo.com/phpbb2/viewtopic.php?t=13740&postdays=0&postorder=asc&start=300)
>> [sc&start=300](http://forum.nuendo.com/phpbb2/viewtopic.php?t=13740&postdays=0&postorder=asc&start=300)).
>>
>> I really doubt you could come close to matching it with PTHD for the cost.
>>
>> Regards,
>> Dedric
>>
>> On 9/7/07 4:59 PM, in article 46e1d7ca\$1@linux, "LaMont"
>> <jjdpro@ameritech.net> wrote:
>>
>>>
>>> Good points Thad,
>>>
>>> I guess the point of view(s) from the so called "High-End" is that we've
> been
>>> sold some hardware updates with the promise of vastly superior performance
>>> results.
>>>
>>> We've been told we just wait until we get an 64 bit OS to go along with
> yur
>>> new 64 bit cpu and those new video cards. Then , you guys will have vastly
>>> superior performance greater than TDM.
>>>
>>> Well, again, we've been dupped, hood winked.. Bamboozled :)
>>>
>>> Truth is : The average Native Power DAW user has spent the equivalent to
> an
>>> Pro Tools HD setup. AND, the funny thing is, this kind of user will keep
>>> on chasing that elusive "Native" faster Than Pro Tools Rig&q

Subject: Re: Need some bass?

Posted by [TCB](#) on Wed, 11 Jul 2007 20:00:44 GMT

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uot; not realizing

>>> that he or she has spent "WAY" more say over 15k in a native solution.

>>>

>>> That's the frustration: And as James M has stated on many occasions,

>>> they(DAW
 >>> manufacturing companies) only really care about is the Bed Room user.
 > with
 >>> products 8 & 2 channels channels at a time with chessy at best on board
 >>> pre-amps.
 >>>
 >>> Suprisingly: The Computer makers (DELL, Apple, HP, Gateway, etc) have
 > been
 >>> great to our community. Today we can purchase a very fast dual-core
 >>> intel/AMD
 >>> for \$500.00 bucks...then add a nother drive \$100.00 bucks or less..instant
 >>> DAW..
 >>>
 >>> Another source of frustration fro th eso called high-end, is again the
 > hype
 >>> aroundn so called hardware devices that's supposed to free up cpu
 >>> resources.ie.
 >>> UAD.. To this day I have purchased a single UAD Card due te fact that
 > it
 >>> does not free up any resources , but rather adds overhead. Read: Big
 > Dongle.
 >>> As well as the Tc-powercore..
 >>>
 >>> God Bless Steigberg Cakewalk ,& Samplitude for re-writting their code
 > from
 >>> scratch to take advantage of the Win 2000/XP platform. With their wrok,
 >>> native DAW work would still be in the slow, third world midi-based land
 > of
 >>> Emagic and MOtu..
 >>>
 >>> So, whatdo we do..Do we continue to invest in Native rigs like BrianT(4-dual
 >>> core) Opteron(Do the Math).. Scary.. Now, do you realize that a Pro
 > Tools
 >>> HD 1accel cost under 5k..Another 16 hundred for i/o..Boom your into no
 > excuse
 >>> land. HD2 accel..street with 192 I/O around \$9600.00.. 128 tracks..with
 >>> rediculous amount of plugin power..End of story..
 >>>
 >>> Oh yeah. You can run the above protool rigs on an G4-500-700,800.?????
 >>>
 >>>
 >>> "TCB" <nobody@ishere.com> wrote:
 >>>>
 >>>> Well, LaMont, I'll go back to my tried and true response. Native users
 > really
 >>>> want the power of [Pro Tools HD/SSL 9k/fill in blank] natively. Well,
 > I
 >>> really

>>>> want

Subject: Re: Need some bass?

Posted by [Jamie K](#) on Wed, 11 Jul 2007 20:14:57 GMT

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to bang Scarlett Johansson but all the wanting it in the world won't
>>>> make it so.
>>>>
>>>> Don't take this too personally but I get a little sick of the 'power
> users'
>>>> simultaneously turning their noses up at the 'bedroom studio' market
> segment
>>>> while at the same time wanting everything in native land to be cheap,
> super
>>>> powerful, and easy to use. If the crap that us 'bedroom' guys use can't
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>>>> it done, well since you're so power user go off and spend a few million
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>>>> a Neve desk and a boatload of fancy hardware. Good on ya. It also hacks
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>>>> off that the 'bedroom studio' computer geeks like me spent nearly a decade
>>>> getting our noses bloody and doing the ditch digging to help get nativelyland
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>>>> Just sayin'
>>>>
>>>> TCB
>>>>
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> I
>>> haven't
>>>>> installed it but we just got 20 dual processor dual core Dell
>>>>> workstations
>>>>> into my office and I just might try one of them with it for kicks .Pro Tools HD is extremely
stable. My Nuendo rig is stable as well. But, Pro
Tools is a complete "on stop" shop solution.

And, if you were to purchase a system these days, Digi throws in around 10-15k
of the good

Subject: Re: Need some bass?

Posted by [TCB](#) on Wed, 11 Jul 2007 20:33:26 GMT

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plugins for Free.

It all comes downs to this: The native way will always have you on the promise
of more power the better treadmill. Read: System updates..\$\$\$\$\$\$

Pro Tools , yes out the gate is expensive, but you can run it on a very modest
Mac or PC. Your're not on the Native upgrad bandwagon. Yes, you are stuck
with with Digi...But, you ca have your choice in I/O..(Lynx, Apogee, Prism)..

I guarantee you the Native is way more expensive in the long run, than a
Pro Tools HD 3Acell rig..

Dedric Terry <dterry@keyofd.net> wrote:

>Wherever did you get the idea I use workarounds or that native is a
>workaround? I simply said Totalmix was a less elegant solution to
>accomplish monitoring, but clearly stated that ProTools holds the advantage
>in large tracking sessions.

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>>> [sc&start=300](http://forum.nuendo.com/phpbb2/viewtopic.php?t=13740&pos tdays=0&postorder=a sc&start=300)).
>>>

Subject: Re: Need some bass?

Posted by [excelav](#) on Wed, 11 Jul 2007 20:47:48 GMT

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com> wrote:

>>>>>

>>>>> Well, LaMont, I'll go back to my tried and true response. Native users
>> really

>>>>> want the power of [Pro Tools HD/SSL 9k/fill in blank] natively. Well,
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>>>>>

>>>>>

>>>>> Just sayin'

>>>>>

>>>>> TCB

>>>>>

>>>>> "LaMont" <jjdpro@gmail.com> wrote:

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>>>>>>

>>>>>> "TCB" <nobody@ishere.com> wrote:

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>> I

>>>> haven't

>>>>>>> installed it but we just got 20 dual processor dual core Dell

>>>>>>> workstations

>>>>>>> into my office and I just might try one of them with it for kicks"Dedric Terry"

<dterry@keyofd.net> wrote in message

news:C30741D4.C813%dterry@keyofd.net...

> In real world use, XP and OSX are fine, and maybe there wouldn't be much

> to

> gain from a dedicated system beyond enhanced stability or just consistency

> perhaps (thought that isn't really an issue on my XP systems), but my

> thinking is drivers could be tighter and general media streaming wouldn't

> be

> subject to normal OS interaction, but I could be wrong.

>

> I guess your last question really depends on the reality of what would or

> wouldn't be gained by a dedicated OS. Hard to say, but as long as we work

> with commercial OSs that are geared towards a wide range of uses, it is

> clear that we will always wonder what we might be missing. Along these

> lines though, I think it's only fair that we question the efficiency of

> hardware that is based on a 30 year old legacy model (IRQs, etc).

>

> Dedric

>

All I would like to do is to be able to run Cubase 4 on a dual socket Quad Core mobo with something like 4GB RAM and be able to use my UAD-1 cards as well. I know Cubase isn't able to utilize the Dual quads yet but I would be quite happy to run win XP from now on if it could utilize these. Unfortunately, I don't think that will be the case, which is the reason that when I decide to make some kind of quantum leap, it may be to a Mac. My son recorded some tracks on a mac with paris. I want to mix them on my ibm machine the mac is not available. The hard drive is in a removable bay and was formatted to fat32 in the mac. Can I just plug it into my ibm drawer and go. Can I loose anything by trying. Sorry for the simple ? He would want to strangle me if I lost anything :^) Thanks Jim

This is a multi-part message in MIME format.

-----=_NextPart_000_003E_01C7F198.6

Subject: Re: Need some bass?

Posted by [TCB](#) on Wed, 11 Jul 2007 20:57:02 GMT

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EA09850

Content-Type: text/plain;
charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<http://www.proxl.nl/cms/Products/VstNotesXL/>

John recommended this in an earlier thread.=20

It doth RAWQUE!!!

Just get your digital camera, take a pic of your outboard settings to a =
flash drive and import it into the notepad proggy. the all it takes is =
to open the VST plugin and your whole outboard rack settings are sitting =
there staring at you.

Even though John can be a butthead sometimes, he's sometimes a very cool =
butthead.

;oD

-----=_NextPart_000_003E_01C7F198.6EA09850

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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<META content=3D"MSHTML 6.00.6000.16525" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
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size=3D2>http://www.proxl.nl/cms/Products/VstNotesXL/</FONT></A></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>John recommended this in an earlier =
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</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>It doth RAWQUE!!!</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>Just get your digital camera, take a =
pic of your=20
outboard settings to a flash drive and import it into the notepad =
proggie. the=20
all it takes is to open the VST plugin and your whole outboard rack =
settings are=20
sitting there staring at you.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
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sometimes, he's=20
sometimes a very cool butthead.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>;oD</FONT></DIV></BODY></HTML>

```

-----=_NextPart_000_003E_01C7F198.6EA09850--Nevermind. Got it.

"Chris Lang" <yo@yo.yo> wrote:

>
>I guess I'm making progress. any ideas are welcome...

>
>
>"Chris Lang" <yo@yo.yo> wrote:
>>

>>I'm excited to have 48 tracks here, soon, but:
>>

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>>

>>I noticed that my PC gave each EDS card its own IRQ. Does IRQ
>>even matter anymore on these newer machines? It seems like
>>there is plenty to go around.

>>
>>Any ideas are welcome. Thanks!!
>>
>>Chris
>Its out of first card out to in of second card. Out of second card to in of third card. out of third card to in of first card.
Makeke sure all word clocks are connected across.
Theses cables are flaky so once they work dont move them.
cheers
Herm
>
>OK, I'll try to be clear:
>
>With 2 EDS cards, you do a criss-cross with the provided "x"
>cables. The instructions are pretty vague when it comes to
>more than two cards.
>
>With three cards, you chain the output from one card to the
>input of the next card in line. Got it.
>
>Now, do you run a cable from the output of the last card in your chain back
>to the input of your first, master EDS card???
>This is where the instructions are vague.
>
>Thanks in advance,
>
>Chris
>
>On 9/7/07 8:06 PM, in article 46e20390\$1@linux, "James McCloskey"
<excelsm@hotmail.com> wrote:

>
> Dedric Terry <dterry@keyofd.net> wrote:
>> I think the moral of the story is that pro audio is best handled by
>> developers in that market, not companies more interested in selling
>> operating systems, home computers, and/or iToys.
>>
>> Regards,
>> Dedric

> Dedric, your comment insinuates that Apple is a toy company that does not
> make serious computers, that is a slam. Apple products are not toys. Right

You are right, it might insinuate that, but it wasn't intended to be a jab
at Macs, but just a reference to the consumer/entertainment level apps that
are at the forefront of Apple's marketing - they aren't sub-par apps for
what they do - but they are home/entertainment apps when compared to

workplace apps like Photoshop, Nuendo/ProTools, Final Cut Pro, etc, so let's not kid ourselves that Apple is intent on marketing a Mac to the average CompUSA or BestBuy shopper based on Final Cut Pro's gaussian blur rendering speed, or the number of instances of Kontakt Logic can run. Neither is Microsoft.

No, Macs are not toys, and Apple does a good job of putting together a complete package with useful and nicely designed apps for the home/entertainment user, and can be useful in the workplace as well.

But, James, you are overly sensitive to any mention of Macs and always assume it's negative. Try to l

Subject: Re: Need some bass?

Posted by [Jamie K](#) on Wed, 11 Jul 2007 22:09:43 GMT

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et="_blank">yo@yo.yo> wrote:

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>>>

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>>>even matter anymore on these newer machines? It seems like

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>>>

>>>Chris

>>

>"LaMont" <jjdpro@gmail.com> wrote:

>I guarantee you the Native is way more expensive in the long run, than a

>Pro Tools HD 3Acell rig..

Well, that's just bullshit Lamont, because I can guarantee you - whether you choose to believe it or not - that I've not spent \$20k-\$25k on Native-related upgrades, hardware reconfigs, etc since HD3 came out. And my shit is competitive, if not better than what can be cranked out on an HD system - you've heard it yourself and said as much.

Frankly, I don't even see how you could get CLOSE to the cost of an HD system in the Native Realm unless you went with MADI for hardware & Nuendo or Samplitude (the most expensive Native apps

to my knowledge) on the soft side.

Neil"DJ" <animix _ at _ animas _ dot _ net> wrote:

>It's working now???.....awwww.....c'mon....let me help you fix it.

No shit! I was gonna give him some bullshit advice that would've NEVER worked, under ANY circumstances, knowing that if his system it wasn't working now, me giving him advice that would've still not made it work would have at least gotten him no further behind than where he already was... perfect, yes?

LOL

:D"TCB" <nobody@ishere.com> wrote:

>Don't take this too personally but I get a little sick of the 'power users'
>simultaneously turning their noses up at the 'bedroom studio' market segment
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>off that the 'bedroom studio' computer geeks like me spent nearly a decade
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>working only to be told that we don't know what the hell we're talking about.

Good points, all, Thadster.

Native Neil"LaMont" <jjdpro@ameritech.net> wrote:

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>However, what kinda price do you put on "piece of mind". Work arounds, Total
>mix?? Yikes!!

What's wrong with Totalmix? It's essentially a zero-latency monitoring application... if you look at it primarily from that perspective, then chances are, yer cool.

NeilWow. You are awesome. And so clever.

No shit! I was gonna give him some bullshit advice that
>would've NEVER worked, under ANY circumstances, knowing that if
>his system it wasn't working now, me giving him advice that
>would've still not made it work would have at least gotten him
>no further behind than where he already was... perfect, yes?
>with fat32 format...yes.
no you shouldn't loose anything. i take paris tracks into logic pro.

On 8 Sep 2007 13:32:44 +1000, "jim drago" <jamesd@prospect.k12.or.us> wrote:

>
>My son recorded some tracks on a mac with paris. I want to mix them on my
>ibm machime the mac is not available. The hard drive is in a removable bay
>and was formatted to fat32 in the mac. Can I just plug it into my ibm drawer
>and go. Can I loose anything by trying. Sorry for the simple ? He would want
>to strangle me if I lost anything :^) Thanks Jimthat just made me fell dirty and happy all over...

thanks

On Fri, 7 Sep 2007 14:27:34 -0700, "Sarah" <sarahjane@sarahtonin.com> wrote:

>Mama's got a squeeze-box.
>
>S
>
>
>"Rob Arsenault" <mani1147athotmaildotcom> wrote in message
>news:46e15789\$1@linux...
>> Thanks Sarah, actually, it is my understanding that for it to be Cajun, it
>> would need a squeaky old squeeze-box in there...!!!
>>
>>
>> "Sarah" <sarahjane@sarahtonin.com> wrote in message
>> news:46e10803\$1@linux...
>>> Wow, sounds great. And those guys are hot. But if it's bluegrass in
>>> French doesn't that make it Cajun? :)
>>>
>>> S
>>>
>>>
>>> "Rob Arsenault" <mani2 at nbnet dot nb.ca> wrote in message
>>> news:46e0b6bd@linux...
>>>> Hi guys and gals, here is cut off my latest project, bluegrass in
>>>> French.
>>>> Artist by the name of Paul Hebert out of eastern Canada.
>>>>
>>>> Tracked and Mixed entirely in Paris.
>>>>
>>>> <http://www.studiomanitou.com/mp3demo/BonjourBonheur.mp3>

>>>>

>>>> Rob

>>>>

>>>

>>>

>>

>>

>That is the nicest thing anyone has ever said about me and on my birthday too
!! got a Who concert dvd for my birthday yesterday. yay

Mama's got a squeeze box
She wears on her chest
And when Daddy comes home
He never gets no rest

'Cause she's playing all night
And the music's all right
Mama's got a squeeze box
Daddy never sleeps at night

Well the kids don't eat
And the dog can't sleep
There's no escape from the music
In the whole damn street

'Cause she's playing all night
And the music's all right
Mama's got a squeeze box
Daddy never sleeps at night

She goes in and out and in and out and in and out and in and out

She's playing all night
And the music's all right
Mama's got a squeeze box
Daddy never sleeps at night

Subject: Re: Need some bass?

Posted by [excelav](#) on Wed, 11 Jul 2007 22:16:02 GMT

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>

She goes, squeeze me, come on and squeeze me
Come on and tease me like you do
I'm so in love with you
Mama's got a squeeze box

Daddy never sleeps at night

She goes in and out and in and out and in and out and in and out

'Cause she's playing all night

And the music's all right

Mama's got a squeeze box

Daddy never sleeps at night! I'm trying to get my dynamics under control and my kick is causing me the

largest problem. My goal is a crest factor of 14 for my overall mix and right now it's more like 20. When I use various compressors / limiters / eqs etc to control the dynamics it is killing the low freq thump. Does anyone have tips on how to control this wild kick drum without hosing up the tone?

Thanks! I'm just working on this individual kick channel and not the master bus currently.

It's just the kick that is killing me. Hey Rob

Freakin' hot band. The mix is great. I've noticed that Paris mixes have a sort of "bias" towards a sort of "round" low midrange end of things - in a nice warm way. But it's tough for me to get a nice sheen on the top end.

You nailed it.

Yee ha!

MR

"Rob Arsenault" <mani2 at nbnet dot nb.ca> wrote in message
news:46e0b6bd@linux...

> Hi guys and gals, here is cut off my latest project, bluegrass in French.

> Artist by the name of Paul Hebert out of eastern Canada.

>

> Tracked and Mixed entirely in Paris.

>

> <http://www.studiomanitou.com/mp3demo/BonjourBonheur.mp3>

>

> Rob

>

> Have you tried a multiband compressor?

I like to use the WaveArts Multi on my drums, I sometimes use it to compress the low mids(150hz - 600hz) and expand both the lows(usually below 80hz) and high mids(3khz - 6khz).

Then I'll add a little limiting to give some control to the what is happening with the expander. This gives my kick or toms more punch and attack without crowding or muddying the mix. Also, this technique can bring out the toms without bringing more cymbal bleed into the mix.

Good Luck!

"John" <no@no.com> wrote:

>

>I'm trying to get my dynamics under control and my kick is causing me the
>largest problem. My goal is a crest factor of 14 for my overall mix and
>right now it's more like 20. When I use various compressors / limiters
>
>eqs etc to control the dynamics it is killing the low freq thump. Does
anyone
>have tips on how to control this wild kick drum without hosing up the tone?
>
>ThanksHi LaMont...downloaded the files...both of them...Which one did you use?
...how did you"unzip" those "rar" files? Did you have to buy a utility?
"LaMont" <jjdpro@gmail.com> wrote in message news:46e078f0\$1@linux...
>
> <http://antress.myweb.hinet.net/>
>
> Hase anyone seenthese new free plugins? The Graphics are Hot!! I'm getting
> ready to check them out.. Let me know what you all think..MAN!!!heh heh

Check this out...

<http://youtube.com/watch?v=VClyzNISw1Q>

That's just soooo cool...

DCGet the free 7 zip

<http://www.7-zip.org/>

<http://antress.myweb.hinet.net/ModernPack/ModernPlugins.rar>Hey.. go to
<http://www.rarlab.com/download.htm> to download Winrar to open
file, then run the setup exe file..

"tonehouse" <zmcleod@comcast.net> wrote:
>Hi LaMont...downloaded the files...both of them...Which one did you use?
>..how did you"unzip" those "rar" files? Did you have to buy a utility?
>"LaMont" <jjdpro@gmail.com> wrote in message news:46e078f0\$1@linux...
>>
>> <http://antress.myweb.hinet.net/>
>>
>> Hase anyone seenthese new free plugins? The Graphics are Hot!! I'm getting
>> ready to check them out.. Let me know what you all think..MAN!!!
>
>Total mix is cool, but do I want to look a another mixer app while I'm working?
For me no.. Why can't total mix just Morph in with the DAW mixer? Just one
mixer with same funtionality. Neil, the same you feel about using 2 computers
, the one being for sum mixing..

"Neil" <OIUOIU@OIU.com> wrote:

>

>"LaMont" <jjdpro@ameritech.net> wrote:

>>

>>However, what kinda price do you put on "piece of mind". Work arounds,
Total

>>mix?? Yikes!!

>

>What's wrong with Totalmix? It's essentially a zero-latency
>monitoring application... if you look at it primarily from that
>perspective, then chances are, yer cool.

>

>Neil

>Hey Man,

look, ask those guys on Nuendo.com how they spent on their Native PC rigs,
you'd be shocked.. Plus, and I'm speaking of myself as well..As soon as AMD
or Intel introduces another new whiz bang chip, say 8 core or 16 core processors,
we jump and rebuild our entire systems.. Yes, at first it SEEMS not that expensive...But,
If really honest and do the math from the time you Native...You'd be shocked
at you , Me and others have spent with trying to reach that Native Nirvana..

In the time I started using Nuendo (2002), I have upgraded 4 times.

The PC DAW builders including myself, was happy as well the music store outlets,
and Like James M states the Manufacturers who know they have the elusive
bait with the Native user market..

Let's not even talk about lost productivity with reiventing your Pc every
2 years..Chasing and waiting on DAW maufactuers to Catch up with the new
hardware offerings.. This is the very scenario that prompted me to start
this thread..

we just spec'ed out a new PT HD 3 for another room at the studio..Sweetwater
rep go t back with us with a price of 25K with a slew of top of the line
plugs. But, just for discussion sake, I personally don;t need a PT 3HD, a
HD2accel wol dmore than do..128 tracks, really flexible mixer and routing..nero
zero latency for say with I/O 14-15k...And this can run on a 500 pc an or
old mac ..

I'm not saying that PT is the bell end all, but rather just making point
as to how much is the real TCO -Total Cost Of Ownership of staying with
high-end Native.

It's big bucks for them..So, like the commercial states: You can pay me now,
Or you can Pay me later..

"Neil" <OIUOIU@OIU.com> wrote:

>

>"LaMont" <jjdpro@gmail.com> wrote:

>>I guarantee you the Native is way more expensive in the long run, than
a

>>Pro Tools HD 3Acell rig..

>

>Well, that's just bullshit Lamont, because I can guarantee you

>- whether you choose to believe it or not - that I've not spent

>\$20k-\$25k on Native-related upgrades, hardware reconfigs, etc

>since HD3 came out. And my shit is competitive, if not better

>than what can be cranked out on an HD system - you've heard it

>yourself and said as much.

>Frankly, I don't even see how you could get CLOSE to the cost of

>an HD system in the Native Realm unless you went with MADI for

>hardware & Nuendo or Samplitude (the most expensive Native apps

>to my knowledge) on the soft side.

>

>NeilOkay last night i gotta chance to play with these plugins. All I can say WOW!!
And I can't believe that their Free!!

This company deserves a donation as these plugins can hang with the big boys
in their perspective category.

Subject: Re: Need some bass?

Posted by [excelav](#) on Wed, 11 Jul 2007 22:38:10 GMT

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>

Here are my Favs so far:

-The Spacer. This verb and delay are incredible!! Warm, phatt..

-Turbo Analog..This has to be the easiest and best sounding coloring plug
there is..

-All of the vintage plugs are nice. Especially the Neve emulations.

-The Module edition plugs, Painkiller, Painter, Booster, Bouncer. Are GREAT!!
Man, where did these guys come from??

-The Black Dragon(Looks like Pultec) nice...Smooth..

-The CS1 (Channel Strip) very nice.

-The Modern Stereo Eq..Man, I got tears in my eyes ...

-For the DXB 160 fans..they have a nice one..nice graphics as well.

Hey, these are some of the best plugins out there. They are full of color do to the fact that they trying to emulate vintage recording hardware.. Job well done.

If you like like I do , make a donation..Support this company..

** Note: The thing that so striking about these plugins is that , you can hear them work as soon as you insert them on a track..

"tonehouse" <zmcleod@comcast.net> wrote:

>Hi LaMont...downloaded the files...both of them...Which one did you use?

>..how did you"unzip" those "rar" files? Did you have to buy a utility?

>"LaMont" <jjdpro@gmail.com> wrote in message news:46e078f0\$1@linux...

>>

>> <http://antress.myweb.hinet.net/>

>>

>> Have anyone seen these new free plugins? The Graphics are Hot!! I'm getting

>> ready to check them out.. Let me know what you all think..MAN!!!

>

>"John" <no@no.com> wrote in message news:46e292c5\$1@linux...

>

> That is the nicest thing anyone has ever said about me and on my birthday

> too

> !

How cool. Happy birthday dude!!!!.

<http://www.mtv.com/photos/?fid=1511739&photoID=1803027>

;o)I just tried Voxengo Elephant on one of my stereo bounces. It didn't do anything to it but make it louder.....no skewing of the EQ where the VOX bites your head off, the LF pops your drivers against the far wall of the CR and the HF didn't remind me of a room full of shieking eels.

Credit card has been implemented.

;o)You need an SPL Transient Designer.

<http://mercenary.com/spltrde2.html>

You need it now.....immediately.....pronto!!!

It's your birthday. Spend money.

;o)

"John" <no@no.com> wrote in message news:46e29614\$1@linux...

>

> I'm trying to get my dynamics under control and my kick is causing me the
> largest problem. My goal is a crest factor of 14 for my overall mix and
> right now it's more like 20. When I use various compressors / limiters /
> eqs etc to control the dynamics it is killing the low freq thump. Does
> anyone
> have tips on how to control this wild kick drum without hosing up the
> tone?
>
> ThanksOK.....so Vista sucks right now.

My question is, I guess, is there a platform right now that will allow me to run my 4 x UAD-1 cards and 3 x RME cards on a dual socket quad core system with more than 2G of RAM?

Steinberg doesn't really have their apps optimized for 64 bit or dual socket quad core CPU's on windows or OSX, right?

UAD has 64 bit drivers as does RME now and both have PCIe cards to access the higher bandwidth available, or I can spend \$2k and purchase a GE Fanuc (formerly SBS) PCI>PCIe expansion chassis that is 64 bit capable and will hold all 7 of my RME and UAD-1 cards.

All I really would like to be able to do is to implement 4G RAM on my DAW for now.

Could I just buy and run XP64 and achieve this or will the Steinberg app bottleneck the implementation of more than 2G (or require me to use the 3G switch-which I could do with XP 32 anyway)?

Also, once Cubase/Nuendo becomes capable of working with 64 bit and dual socket Quads, if I'm a windows user, I'm going to have to run Vista anyway since XP (64 or 32) doesn't support dual quads, right?

It seems to me that until Steinberg gets it shit together (if you're talking about Cub-endo), we Steinyheads are just pissin in the wind having these discussions."TCB" <nobody@ishere.com> wrote in message news:46e1c65d\$1@linux...

>

> Well, LaMont, I'll go back to my tried and true response. Native users
> really
> want the power of [Pro Tools HD/SSL 9k/fill in blank] natively. Well, I
> really

> want to bang Scarlett Johansson but all the wanting it in the world won't
> make it so.

.....and whoda' thunk that gawky little thing would end up being such
a hottie when she debuted in the Horse Whisperer?

>
> Don't take this too personally but I get a little sick of the 'power
> users'
> simultaneously turning their noses up at the 'bedroom studio' market
> segment
> while at the same time wanting everything in native land to be cheap,
> super
> powerful, and easy to use. If the crap that us 'bedroom' guys use can't
> get
> it done, well since you're so power user go off and spend a few million on
> a Neve desk and a boatload of fancy hardware. Good on ya. It also hacks me
> off that the 'bedroom studio' computer geeks like me spent nearly a decade
> getting our noses bloody and doing the ditch digging to help get
> nativelyland
> working only to be told that we don't know what the hell we're talking
> about.

Ya know, I just dug up a big pile of those old Home Recording magazines when
cleaning out an old closet. I've been segregating them from the rest of my
audio porn (which, with the exception of a few issues) will soon be
relegated to the shredder to make excelsiorlike material for igniting
kindling in our big fireplace since it's getting cold here now at night (mid
40's is the norm-trees are turning already)

Those HR mags are still a good read because they talk about how do do
something instead of how warm tubes sound..Guess I'll never be a power suer
since every time I open HR, I actually learn something I didn't know, even
after almost 10 years at this.

Hmmmm.....well.....so much for my OT rant

;o)just wtf is wrong with it.? are you trying for equality of every hit?
tonality? level? is it mushy? clicky? what? are you trying to have
it sit with the bass...mix...?

On 8 Sep 2007 22:33:48 +1000, "John" <no@no.com> wrote:

>
>
>I'm just working on this individual kick channel and not the master bus currently.
> It's just the kick that is killing me.deej, you have to find a level of....oh yeah and just be happy.

or
fucking spend the money for the big shit.

On Sat, 8 Sep 2007 13:48:25 -0600, "DJ" <animix _ at _ animas _ dot _ net> wrote:

>OK.....so Vista sucks right now.

Subject: Re: Need some bass?

Posted by [DJ](#) on Thu, 12 Jul 2007 03:28:24 GMT

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used will thread to any core then all the programs will do a good job.
The majority of PC and Mac plugins especially VSTi do not scale well
past 2 cores. Some will not go past 2 cores at all.

> UAD has 64 bit drivers as does RME now and both have PCIe cards to access
> the higher bandwidth available, or I can spend \$2k and purchase a GE Fanuc
> (formerly SBS) PCI>PCIe expansion chassis that is 64 bit capable and will
> hold all 7 of my RME and UAD-1 cards.
>

The UAD as well as all the DSP processor cards and firewire devices
drivers are written so that all their communication gets forced into
one CPU/thread. This part of the reason UAD/TC, etc have problems on
machines with more and more cores. Not sure if it something they can get
around.

> All I really would like to be able to do is to implement 4G RAM on my DAW
> for now.
>
> Could I just buy and run XP64 and achieve this or will the Steinberg app
> bottleneck the implementation of more than 2G (or require me to use the 3G
> switch-which I could do with XP 32 anyway)?
>

All 32 bit apps that large memory address aware will upwards of 4 gigs
range in XP64.

You can free up more memory in XP 32 but not while using the UADs. Some
motherboards will start to allocate ram down to almost 2.75 gigs with
more than 1 UAD. Most current ones top out at the 3 gig mark though.
XP64 might be a good temporary move for now if you don't want to start
investing in lots of new hardware. In most cases you get equivalent
latency performance with XP64 as you do with XP32. If you really want to
operate at very low latencies then you will wasting your time using UADs

or anything similar. Anything below 3 ms and they pretty much shit the bed and the more cards you add the more trouble you got. If you only use the UAD during the mixing stage then you are normally OK.

All of the plug ins currently available on both platforms have a 32bit barrier to deal with. Some will let you load up memory to whatever the barrier is on the host app. Some older ones will bottom out at around 1.7 gig regardless of what the host app can do.

> Also, once Cubase/Nuendo becomes capable of working with 64 bit and dual
> socket Quads, if I'm a windows user, I'm going to have to run Vista anyway
> since XP (64 or 32) doesn't support dual quads, right?

>

Nuendo and Cubase will have 64 bit and Vista 'optimized' versions available by the end of the year last time is discussed it with anybody there they are still on track. The Multi-Core efficiency issues I got a feeling will take longer. It will be a big recoding I think for that.

> It seems to me that until Steinberg gets it shit together (if you're talking
> about Cub-endo), we Steinyheads are just pissin in the wind having these
> discussions.

>

All of the DAW apps have these issues or something similar so no matter who you go too you will have these kinda of frustrations. I still think Steinberg have the best overall GUI and concepts in the biz. They are not good at making financial decisions though that's for sure. I think if Yamaha wasn't there to have saved their ass they would have gone under. Steinberg lost a lot of ground when some of the CEO types decided they wanted to retire and sell em off to the first bidder. Up until Yamaha they were in total development limbo.

..

Chris

--

Chris Ludwig

ADK

chrisl@adkproaudio.com <<mailto:chrisl@adkproaudio.com>>

www.adkproaudio.com <<http://www.adkproaudio.com/>>

(859) 635-5762 Hey DJ, since I work on the DM 2000 frequently and highly recommend as a first rate mixer, DAW controller (Nuendo, SX, PT, Logic and Sonar). Highly flexible routing. Some of the best on board Mic Pre-amp (Full bodied..non color) you will find.

-8 SPX1000's..

-96 channels @ 96k..

To the point... YES to all of your questions...

Now, Since you run SX, and since Yammy own steinberg, the hooks bw the DM and SX are deep.. Very Deep.

So, deep that your DAW options are many...:

- DAW RME 9652..into DM-2000...(via adat

- DAW-Firwire....Into DM 2000.(M-Lan firewire

- DAW RME MADI...DM 2000 MADI..Right now expesive. But, yammy is developing their own cheaper madi interface for the DM..

- Version 2 software introduces their analog modeling fx..Nice..However, they replace the 8 verbs ..

Bootom line ..Great move.. The combo of Nuendo/SX withthe DM 2000 is at top of the DAW pile..HOWEVER!!! :)

There's competition from Tascam.. Yes Tascam.. for a saving sof 15k .. You can get the Tascam DM 4800..Killer unit.. ZGood Pre's (24) Nice Eq..comps/gates on eevry channel..

Very DAW controll (SX/Nuendo, Logic, Pro Tools, Sonar
Can be used with your RME's..via adat...OR via their 32 i/o Firwire card..\$around 5k..

So there you have it..

"DJ" <animix _ at _ animas _ dot _ net> wrote:

>If I bought one of these, I would need it to do the following:

>

>Provide me 24 AD/DA converters for tracking and interfacing outboard gear at

>mixdown while allowing the summing of ADAT inputs from my 3 x RME HDSP

>9652's plus an additional 8 x stereo AES I/O for interfacing my digital

>outboard gear and Mytek stereo AD/DA's

>....so I would need simultaneous access at mixdown to:

>

>24 analog I/O

>

>48 ADAT I/O (I really would only need the ADAT inputs for input streaming

>so I would need simultaneous access at mixdown to:
>
> 24 analog I/O
>
> 48 ADAT I/O (I really would only need the ADAT inputs for input streaming to
> sum in the DM2000.
>
> 8 x AES I/O
>
> 80 total I/O
>

You can use up to 6 cards in the DM so something like this would work.

2 xMY8-AE96

4x MY16-AT

> Is it possible to configure a DM 2000 like this? Do I even need the RME
> cards...IOW....can the DM2000 function as an audio interface like the Tascam
> DM4800 does?

>

>

It has a foreware option but liek the Tascam it is usless and buggy.

Limited I/O, High latency.

> I'm seriously entertaining the idea of getting a large digital mixer. If I
> had something like the DM2000, I could lose all sorts of stuff, like my
> Furman HDS-16 system, a digital patchbay, a Houston controller,
Depending on how extensively you use the Houston the DM-2000 iwill be
very limited in comparison.

> a Multiface
> PCI system, two RME ADI8-DS units and I could also sacrifice a few outboard
> preamps if the DM2000's pres are as good as I hear and te AD/DA converters
> are good as well.

>

Do you want the 48 ADAT to be going to/from the computer? The RME Madi
PCI card is still the most logical way to to do this IMHO.

> How would I spec something like this out?

>

> Dave????.....anyone???

>

> Thanks,

>

> Deej

>

>

>
>
>
>
>
>
>

Chris

--

Chris Ludwig

ADK

chrisl@adkproaudio.com <mailto:chrisl@adkpro

Subject: Re: Need some bass?

Posted by [Jamie K](#) on Thu, 12 Jul 2007 04:00:48 GMT

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he cost of

>> an HD system in the Native Realm unless you went with MADI for
>> hardware & Nuendo or Samplitude (the most expensive Native apps
>> to my knowledge) on the soft side.

>>

>> Neil

>>

>

>

--

Chris Ludwig

ADK

chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>

www.adkproaudio.com <http://www.adkproaudio.com/>

(859) 635-5762 Hey Chris, the Studio with the DM 2000 has 48 adat channels (Pro Tools HD) going to the Mac-DAW..Works and sound great.

P.S.

You can hear the difference in when Suming via the DM versus via Digi 192s and RME 9552..

Take a look.. <http://www.lamourrecording.com/>

Chris Ludwig <chrisl@adkproaudio.com> wrote:

>Hi DJ,

>

>

>DJ wrote:

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>>

>> Provide me 24 AD/DA converters for tracking and interfacing outboard gear at

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>
>> How would I spec something like this out?
>>
>> Dave????.....anyone???
>>
>> Thanks,
>>
>> DeeJ
>>
>>
>>
>>
>>
>>
>>
>>
>
>Chris
>
>--
>Chris Ludwig
>ADK
>chrisl@adkproaudio.com <mailto:

Subject: Re: Need some bass?

Posted by [Dedric Terry](#) on Thu, 12 Jul 2007 04:31:23 GMT

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>> rep go t back with us with a price of 25K with a slew of top of the line
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a
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or
>> old mac ..
>>
>> I'm not saying that PT is the bell end all, but rather just making point
>> as to how much is the real TCO -Total Cost Of Ownership of staying with

>> high-end Native.
>>
>>
>> It's big bucks for them..So, like the commercial states: You can pay me now,
>> Or you can Pay me later..
>>
>>
>>
>> "Neil" <OIUOIU@OIU.com> wrote:
>>
>>> "LaMont" <jjdpro@gmail.com> wrote:
>>>
>>>> I guarantee you the Native is way more expensive in the long run, than
>>>>
>> a
>>
>>>> Pro Tools HD 3Acell rig..
>>>>
>>> Well, that's just bullshit Lamont, because I can guarantee you
>>> - whether you choose to believe it or not - that I've not spent
>>> \$20k-\$25k on Native-related upgrades, hardware reconfigs, etc
>>> since HD3 came out. And my shit is competitive, if not better
>>> than what can be cranked out on an HD system - you've heard it
>>> yourself and said as much.
>>> Frankly, I don't even see how you could get CLOSE to the cost of
>>> an HD system in the Native Realm unless you went with MADI for
>>> hardware & Nuendo or Samplitude (the most expensive Native apps
>>> to my knowledge) on the soft side.
>>>
>>> Neil
>>>
>>
>>
>
>--
>Chris Ludwig
>ADK
>chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>
>www.adkproaudio.com <http://www.adkproaudio.com/>
>(859) 635-5762John, you a couple of options..

-Compress..EQ..hard work,,but works

-Use Transien Plugin like waves Transient plus..Nice <http://www.waves.com/Content.aspx?id=286>

-Voxengo (2 plugins) LowF Punch and Tranmodder <http://www.voxengo.com/product/lfpunch/>
www.voxengo.com/product/tmodder/

LAstly and my Fav option: Use drummgog..Locate a the good Bass drum sample..
Boom..Job done.. :)

"John" <no@no.com> wrote:

>

>I'm trying to ge

Subject: Re: Need some bass?

Posted by [Jamie K](#) on Thu, 12 Jul 2007 06:18:31 GMT

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d on said session...Thanks.:)

"DJ" <animix _ at _ animas _ dot _ net> wrote:

>

>

><http://www.proxl.nl/cms/Products/VstNotesXL/>

>

>John recommended this in an earlier thread.=20

>

>It doth RAWQUE!!!

>

>Just get your digital camera, take a pic of your outboard settings to a

=

>flash drive and import it into the notepad proggie. the all it takes is

=

>to open the VST plugin and your whole outboard rack settings are sitting

=

>there staring at you.

>

>Even though John can be a butthead sometimes, he's sometimes a very cool

=

>butthead.

>

>;oD

>

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><DIV>;oD</DIV></BODY></HTML>
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>NForce 3 for me. I'm running two GA-8NS-Ultra 939's. These are just about
the most bulletproof mobos I've ever seen with UAD-1 cards. One is running
an Opteron 185, the other an 64 x 2 4400. Both running 2GB Corsair XMS RAM
Getting ready to upgrade the CPU on my second one to an Opteron 185. Maybe
I'll add one more RAM stick to each one and do the 3 stick "switch". Do you
think it would do me any good to go to 4 x sticks and XP 64 or Server 2003?

Until a "LOT" more is accomplished in terms of Steiny getting current with
monster CPU's, I figure I'm gonna stay where I am.

"Chris Ludwig" <chrisl@adkproaudio.com> wrote in message
news:46e335fe\$1@linux...

> HI DJ,
> Yes but it may be more up to th motherboard. Sometimes the chip set makers
> will do stupid stuff.
>
> Bigger drive=more data to lose...
> :)
>
>
> Chris
>

>
> DJ wrote:
>> I need a new audio drive and was thingking about this:
>>
>&

Subject: Re: Need some bass?
Posted by [DJ](#) on Thu, 12 Jul 2007 12:37:28 GMT
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nels of ADAT streaming from the slave =
(sampler) to the Master DAW patched through the Apache and other digital =
devices I have here would be patched into the Apache points 5-12 and =
could then be interfaced with either DAW as needed for utility purposes.

This would hopefully be a workaround of the "separate card" limitation =
in Totalmix and allow me to route the various channels of each card to =
it's Spdif out and then cascade the spdif outputs to the spdif inputs of =
each successive card with them all cumulating in card #3 of the Master =
DAW.

I "think" this should work as long as the all cards are properly =
clocked and the master and slave DAWs are set to the same buffers and =
synced up using Systemlink.

Anyone have any thoughts on this before I start tearing my current =
routing matrix apart?

Thanks,

Deej

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cards</DIV>
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<DIV>"DJ" <animix _ at _ animas _ dot _ net> wrote in message <A =

href=3D"news:46e3aebd@linux">news:46e3aebd@linux...</DIV>
<DIV>A MAD I system doesn't have enough I/O =
for my=20
needs but it's a real PITA tracking using 6 separate RME cards on two =
different=20
computers because the drivers do not allow the cards to sum to one =
card. I've=20
been racking my brain trying to figure out a way to get the I/O I need =
here to=20
sum into a single pair of outputs by physically routing =
them.</DIV>
<DIV> </DIV>
<DIV>Computer #1 (slave =
system)</DIV>
<DIV> </DIV>
<DIV>RME HDSP 9632:</DIV>
<DIV>ADAT I/O > Frontier Apache I/O 1 =
(Sending VSTi=20
audio to master DAW)</DIV>
<DIV>HDSP 9632 Spdif out > RME =
Multiface=20
Spdif in</DIV>
<DIV> </DIV>
<DIV>RME Multiface </DIV>
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<DIV>Multiface Spdif out > RME =
HDSP 9652=20
Spdif in on master DAW</DIV>
<DIV> </DIV>
<DIV>Computer #2 (Master =
system)</DIV>
<DIV> </DIV>
<DIV>RME HDSP 9652 #1</DIV>
<DIV>ADAT I/O 1 > #1 RME ADI8-DS =
Main</DIV>
<DIV>ADAT I/O 2 > RME ADI8-DS=20
Aux</DIV>
<DIV>ADAT I/O 3> ADI4-DD (connected to =
AES I/O of=20
Quantec Yardstick, Lexicon PCM-91, Roland R-880 and Sony =

V-77)</DIV>

<DIV>RME HDSP 9652 #1 Spdif out =
> RME HDSP=20

9652 #2 Spdif in</DIV>

<DIV> </DIV>

<DIV>RME HDSP 9652 #2</DIV>

<DIV><FONT face=3DA

Subject: Re: Need some bass?

Posted by [Dedric Terry](#) on Thu, 12 Jul 2007 15:12:15 GMT

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><DIV>MR</DIV></BODY></HTML>

>

>Mike, if you're drinking Scotch at 3:00 in the afternoon, figuring out
direct monitoring is not your real problem.

But if that was just a joke, then look at it like this: certain sound
cards/boxes have a built in simple digital mixer, which routes the
incoming signals various ways at the same time as it sends it to Cubase,
Logic, etc. Because DAWs cannot yet avoid latency in inputting,
processing and outputting a signal, this is the only effective way for a
soundcard/box to give no-latency monitoring. Just think of it as a mixer.

Mike R. wrote:

> Man, I'm so used to Paris that I've not really had to wrap my head

> around this direct monitoring thing. I've been trying all morning to

> find some sort of explanation that made sense. The RME site has some
> info, but how the heck does a piece of software, on top of a piece of
> software LOWER the latency (Total Mix "on top of" Cubase for example)??
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> bussed to a monitor out? I don't know why this is so difficult for me
> to grasp -probably over thinking it.... (or maybe not enough Scotch?)
> Thanks.
> MRHey Bill,
Thanks for the reply -and the thought. Your post and LaMont's were very helpful.
MR

"Bill L" <bill@billlorentzen.com> wrote in message news:46e442b6@linux...
> Mike, if you're drinking Scotch at 3:00 in the afternoon, figuring out
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Subject: Re: Need some bass?
Posted by [Jamie K](#) on Thu, 12 Jul 2007 15:45:03 GMT
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> dividends and put them in a new NATIVE standard,with near zero 1.6 ms DAW
> level, on their 8 & 16 core Personal computers(Macs)using the Apogee
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> setup.
>
> I'm aproud Paris owner and user(even Today) along with Nuendo, Pro Tools
> and even Logic (PC!@#\$.)..
>
> My heart is telling me that as far as the Native race, Apple is going to
> win out. Even with some issues with core-audio., when they go 64 bit OS and
> follwoing their APPS (Final Cut Pro, Logic Pro 8). Their strategic
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>Lamont -

On 9/9/07 12:57 PM, in article 46e4422b\$1@linux, "LaMont" <jjdpro@gmail.com> wrote:

>
> Mike..Direct Monitoring is very important if your running a Native based DAW..
> Right now on Nunendo.com there's a Big discusion with high-end users Like
> Brian T and others along with Steinberg as why they can't can't achive near
> zero talking .5ms-1.5(rountrip)(latency with the current technology-high
> speed dual-dual core processors.
>
That has to do with scaling on multiple processors, not the driver, or the direct monitoring concept or implementation. I'll address the reasons why ProTools and Paris have lower latency, but where you pay the price for it in another reply to Mike's post.

> We thought that by now we'd be using 64 bit everything(OS,DAW, Plugins..etc)
> but, most of DAW companies have not figured it out or liek Steinberg, have
> balked on a complete re-write of the ASIO /VST code. Now, today they Steinberg
> realizes it's behind..Way behind.
>
Lamont - you might want to scroll back through the forum a bit and read where Chris Ludwig said that ASIO still runs a bit lower latency and more efficiently than other drivers (Core audio comparable to WDM with Sonar, but ASIO having lower cpu overhead for the same latency). Apogee uses Core audio, and the last comment I read from a DAW builder wasn't overly impressed with the Symphony solution. ASIO and VST aren't way behind anything. Research a little better please.

> Apple: Apple who owns Logic Audio decide 4 years ago , to forgo the current
> 24bit,32 bit float coding techniques of today, and start fresh with a fresh
> 64 bit OS, along with a fresh 64 bit Pro Audio/Video app with 64 bit plugins.
> Yes,they've(Apple) taken some PR hits in the last couple of years, but I

> think their decision to take a step back..look at the BIG picture, will pay
> dividends and put them in a new NATIVE standard,with near zero 1.6 ms DAW
> level, on their 8 & 16 core Personal computers(Macs)using the Apogee Symphony
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I am almost posit

Subject: Re: Need some bass?

Posted by [Jamie K](#) on Thu, 12 Jul 2007 16:16:34 GMT

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ive Logic is still a 32-bit float audio engine, which is completely independant of a 64-bit OS (memory/data handling, application coding). In SOS Joe Bryan of Univ. Audio stated that there are disadvantages to 64-bit audio esp. for plugins, not just a blanket more bits are better.

Also, regarding the 1.6ms round trip, Steinberg's VSL2020 interface has/had 0.7ms latency years ago, and if you can find one, it still does - that's ASIO. Lynx cards are also running slightly lower latency than RME on some systems (Nuendo, Cubase, etc) and can achieve 1.5ms roundtrip (probably less than another 0.1ms for converters). With Samplitude/Sequoia, RME runs lower than Lynx.

>

> My heart is telling me that as far as the Native race, Apple is going to
> win out. Even with some issues with core-audio., when they go 64 bit OS and
> follwoing their APPS (Final Cut Pro, Logic Pro 8). Their strategic partnership
> with Apogee makes for an force to be reckoned with.

I wouldn't jump so fast. Certainly Apple has the advantage of the whole package in house, but read the above paragraphs before proclaiming Apogee/Apple as the current king of low latency. The Apogee system was one I have watched in considering a Mac at some point mainly to see if it had any better performance than an RME or Lynx system, being a Core audio system, but so far that doesn't seem to be bearing out in reality, just in marketing.

Dedric

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