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Subject: YES!!!!!!.....just call me Mr. Retro  
Posted by [Deej \[1\]](#) on Sun, 07 May 2006 15:43:46 GMT  
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G>Be careful in all this, you =  
have SO much=20  
gain shaping you can turn the wav into a baby ruth in the&nbsp;repro=20  
guy's&nbsp;editor... and no one wants to find a baby ruth floating in =  
their pool=20  
of music. Don't smash it so much that it only takes&nbsp;5 bits to play =  
it back=20  
faithfully. Again, use your ears man.. pop and aggressive tunes will =  
take more=20  
abuse than say, a ballad or classical. This is part of the 'program =  
material=20  
dependant' thing I mentioned earlier. Don't treat a jazz standard like a =  
Pantera=20  
tune, for example</STRONG>. </FONT></DIV>  
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>  
<DIV><FONT face=3DArial size=3D2>Essentially you are creating a Waves =

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Subject: Re: YES!!!!!!.....just call me Mr. Retro  
Posted by [jef knight\[1\]](#) on Sun, 07 May 2006 16:12:34 GMT  
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to:no@no.com"><FONT=20  
face=3DArial size=3D2>no@no.com</FONT></A><FONT face=3DArial =  
size=3D2>&gt; wrote in=20  
message </FONT><A href=3D"news:447cb558\$1 @linux"><FONT face=3DArial=20  
size=3D2>news:447cb558\$1 @linux</FONT></A><FONT face=3DArial=20  
size=3D2>...</FONT></DIV><FONT face=3DArial size=3D2>&gt; <BR>&gt; So =  
what's this=20  
trick mastering technique?<BR>&gt; <BR>&gt; "Aaron Allen" &lt;</FONT><A=20  
href=3D"mailto:nospam@not\_here.dude"><FONT face=3DArial=20  
size=3D2>nospam@not\_here.dude</FONT></A><FONT face=3DArial size=3D2>&gt; =  
  
wrote:<BR>&gt;&gt;Word. I'd be willing to bet that this VST plug is =  
somewhere in=20  
Tank's Steiny<

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Subject: Re: YES!!!!!!.....just call me Mr. Retro  
Posted by [Deej \[1\]](#) on Sun, 07 May 2006 16:21:10 GMT  
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band, and not centred, will tend to get centred, because the louder channel will cop more compression. If, in a given band, the left channel is louder than the right channel, everything in that band will get panned further right, because the left channel will get compressed / reduced in level more than the right channel. What's more, some sounds will no doubt cover more than one frequency band, and as this "repanning" effect is unlikely to be identical in all frequency bands, one part of a sound may get panned further right, while another band of it stays where it is, or even moves further left depending what is in that band.

I would have thought that on material with considerable stereo content, things will end up all over the shop in terms of stereo imaging.

On the other hand, there's a very practicle school of thought which says "If it sounds good, just do it"...

Cheers,  
Kim.

"Aaron Allen" <nospam@not\_here.dude> wrote:

>  
>  
>Ok, you asked for it..... PC mastering technique in Paris:  
>  
>Take your 2 track L/R master final mix file. Put the Left mix file on =  
>Channels 1,3,5 and 7. Pan hard left. Put the Right mix file on Channels  
=  
>2,4,6 and 8. Pan hard right. Using the Paris VST EQ, split the files =  
>into different bands. 1/2 will be lo pass, 3/4 will be low mid band, 5/6  
=  
>will be hi mid band, 7/8 will be hi pass. Freq will vary depending on =  
>taste and what you're going for and program material. Use your ears, =  
>nobody can hand you that in text and be completely accurate. Start with  
=  
>the Sakis Frequencies... Lo 20-90hz. Lo-Mid 90-540 Hi-Mid 540-6Khz Hi  
=  
>6-20Khz. Compress each 'set' of channels (1/2, 3/4, 5/6, 7/8) with =  
>either the Paris Compressor or with a good sounding native POST Paris =  
>VST EQ. The placement is absolutely critical. Tie all faders together =  
>using Grouping on the mixer. Do not for ANY reason split these waves =  
>into another editor unless you're ready to fight phase and t

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Subject: Re: YES!!!!!!.....just call me Mr. Retro  
Posted by [jef knight\[1\]](#) on Sun, 07 May 2006 19:02:29 GMT  
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k's Steiny<BR>> <BR>>arsenal in regular use. Matt did =

>an=20  
>amazing job of recreating the Paris<BR>> <BR>>>channel Eq/Gain=20  
>mojo.<BR>>>AA<BR>>><BR>>>"chuck duffy" </FONT><A=20  
>href=3D"mailto:cxsd@c.com"><FONT face=3DArial =  
>size=3D2>cxsd@c.com</FONT></A><FONT=20  
>face=3DArial size=3D2>> wrote in message </FONT><A=20  
>href=3D"news:447b8639\$1@linux"><FONT face=3DArial=20  
>size=3D2>news:447b8639\$1@linux</FONT></A><FONT face=3DArial=20  
>size=3D2>...<BR>>>><BR>>>> Hi=20  
>Don,<BR>>>><BR>>>> The vst eq bit cancels with the =  
>paris eq=20  
>when phase inverted.<BR>>>><BR>>>> I forced Brian T to =  
>try it=20  
>when he was unconvinced.<BR>>>><BR>>>> I know that =  
>everyone is=20  
>dubious, but matt worked 24 hours a day for months<BR>>>> to =  
>ensure=20  
>that he could perfectly emulate the paris =  
>eq.<BR>>>><BR>>>> I=20  
>am familiar with the "pretty colored and non-linear" comment about=20  
>this<BR>>>> plug, as I read and responded to it way back when =  
>on=20  
>whatever vst forum<BR>> it<BR>>>> was posted=20  
>in.<BR>>>><BR>>>><BR>>>> I know this won't =  
>help=20  
>anyones perception, but when I hear people <BR>>>>=20  
>wondering<BR>>>> how to capture the paris special sauce - this =  
>plug is=20  
>it.<BR>>>><BR>>>> =  
>CHuck<BR>>>><BR>>>> "DC"=20  
></FONT><A href=3D"mailto:dc@spammersinheck.com"><FONT face=3DArial=20  
>size=3D2>dc@spammersinheck.com</FONT></A><FONT face=3DArial =  
>size=3D2>>=20  
>wrote:<BR>>>>><BR>>>>>As I understand it, that =  
>EQ was=20  
>pretty colored and non-linear.<BR>>>>>What I need is simple, =  
>clean,=20  
>accurate band splits. The Paris EQ<BR>>>>>does this =  
&

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