
Subject: Listening Challenge @ the File vault
Posted by [Morgan](#) on Fri, 09 Dec 2005 12:41:03 GMT
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/>
current one is open
> * enter record mode without first =
setting your=20
record path (Ctrl-R)
> * use the name of the project for your=20
recording path
> * save with looping enabled
>
> =
During=20
Playback or Recording
>
> DON'T
> * change inserts =
(native=20
or eds)
> * move loop or punch points
> * enable or =
disable loop=20
or punch
>
> Rendering
>
> DON'T
> * =
render=20
tracks with different lengths
>
> =
NoLimit
>
>=20
DON'T
> * use 0 or 50=20
values

</BLOCKQUOTE></BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_0126_01C610C2.5CA8BD20--This is a multi-part message in MIME format.

---=_linux43bb79e9
Content-Type: text/plain
Content-Transfer-Encoding: 7bit

---=_linux43bb79e9
Content-Type: image/jpeg; name="SmallVOX.jpg"
Content-Transfer-Encoding: base64
Content-Disposition: attachment; filename="SmallVOX.jpg"

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DBkSEw8UHRofHh0aHBwgJC4nICslxwcKDcpLDAxNDQ0Hyc5PTgyPC4zNDL/
2wBDAAQkJCQwLDBgNDRgyIRwhMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjly
MjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjly
HAAAAQUBAQEAAAAAAAAAAAAAAAAAwABAgQFBgcI/8QAOBABAIBAwwMDAwMCBQME
AwEAAQIRAwAEIRixQQVRYQYTIhRxgZGhByMyscEV0eEkM0LwJVJi8f/EABkB
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tpAQIR3q78aN/qyodl8MbX35/fVE2+PJOCZYyVybgwr+HWrURGrXunjVaECO
ealD/p+da48rgwHHtsMMDj+0RJL2tsr3W9QjtcUMXRCARrkbXv8Avq/miGMX
IGh9vf8AtoEYIsI72B3s08e

Subject: Re: Listening Challenge @ the File vault
Posted by [John \[1\]](#) on Fri, 09 Dec 2005 14:58:08 GMT
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CW2xjJC2xJIW1xL2

1yXoP+HOHB+m+o95ufubbKSy7fZtsgVIM19otgc3313XrORM+owxCZcsMHpG
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tQQcQALd8A+PftfajBolZyHw1qROWSVccPB2XUeE6pRo6uz3daRSY46WRbpa
j9km/iPY/wC3/GlqQ2SiYEWmKB7NDp4xj0jlihE4SIE+POiRRplwkuJPYsO/
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+48ce+oiQnOilskkS88Xx/vp4yGUB7iMZAe6/xqxM/1iX6bc+jerSPx2u9/
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nuesOWNle+sja7nLtssJHltJ2o961uesQBZTIUk4O9f01zjCX3DiVnKnFGrD
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UoyfCtBrnJ7iVueXCSkL5ppK/k1jbz1PJnnilF4VGK1xTS/zqvKjxtWvU/Vc
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B/ftY/PHCUY/iyaOVSv7fzocoD+TRGLRF7jpkR4zVljxVPvpSGz86F4Xy+L0
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9tlqAF89mzSkMmMJTTHxVki+DxopiZyleJS0SktdZXDpdc3GylFkjSLXDwVX
GnyYsqk5woU6Y2rVUtedCPUc0WADCMum2jkG23v/ABpVBh0QPxi2jxde531X
yQYZUZdJQAU15v5Xt8edFzZYKQYyWMRewrZ3brQZNTMcJyJEqjJAFoOe7547
6xvXs8fS3Ju8XUz9O2OXdECkcsxx4R+Vcif3rW1Fx5ZsoxBkEY32H5+Pf41z
m6lDe+s7fa85MO89TOoOSW22UBR+HK2e461wnd0VobL0g9K9J2Xpy9W

Subject: Re: Listening Challenge @ the File vault
Posted by [Don Nafe](#) on Fri, 09 Dec 2005 23:51:46 GMT

> > because
> >
> >>>now submix two is card A and there are no resources left for the global
> >>>inserts. Of course, now submix one has all kinds of resources, but I
> >
> > can't
> >
> >>>record to it. Is this a Catch-22? Am I just an idiot? (ok, don't
> >
> > answer
> >
> >>>that!))
> >>>
> >>>Do you have to be happy with the resources on the card you are
recording
> >>>with (both mixer and global inserts) as there is no sharing of
> >
> > resources?
> >
> >>>Thanks
> >>>
> >>>Kent
> >>>
> >>>
> >>>
> >
> >
> >Good for you Jim! congrats!

;o)

"Jim Romanow" <balhat@earthlink.net> wrote in message
news:43bb4608\$1@linux...

>
> Hello and Happy New Year!
> I recently released a CD that was recorded completely in PARIS. It was
mixed
> in PARIS too but Distressors and a Rane MOJO compressor were enlisted
mainly
> to process the bass, snare and kick on a few occasions. MP3 samples of all
> the songs are available at www.imaginaryfreds.com
>
> I have worked on many local musicians' projects but am hardly a seasoned
> recording engineer like many of you. This is a great newsgroup and I have
> followed your threads for years in an effort to improve my knowledge of
PARIS.

> Although I have nothing useful to offer in return, I would be grateful if
> some of you could listen and comment (especially regarding my screw ups
with
> PARIS or whatever that upset your ears!).
>
> This CD was mastered by a professional at his mastering studio.
>
> Thank you very much.
> Best regards,
> Jim
>
> Athlon 1.2MHz
> 1 MEC, 16 in, 16 out
> 2 EDS cards
> UAD
> VST
>
>
> Jim Romanow
> Box 676
> Storrs, CT 06268
> balhat@earthlink.netthat's not dicky geers friend is it???

On 4 Jan 2006 18:31:53 +1000, "James McCloskey" <excelsm@hotmail.com>
wrote:That was a good one.... LOL

Jorsi
"James McCloskey" <excelsm@hotmail.com> skrev i en meddelelse
news:43bb79e9\$1@linux...

>
>Yeah he totally left us. You'd think he would pop in now and then.

DJ

Subject: Re: Listening Challenge @ the File vault
Posted by [Deej \[1\]](#) on Sat, 10 Dec 2005 00:17:56 GMT
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wrote:
> That's true for sure. I miss Brian T.
>
> ;o)
>
> "Tom Bruhl" <arpeggio@comcast.net <mailto:arpeggio@comcast.net>> wrote
> in message news:43bb6d33@linux...
> Brian says to keep the Audio window closed when printing
> tracks. Ties up resources as it tries to update when you hit

> stop on the transport.
>
> "DJ" <animix_spam-this-ahole_@animas.net
> <mailto:animix_spam-this-ahole_@animas.net>> wrote in message
> news:43bb67c5@linux...
> I you have any digital gear interfacing with the Paris spdif I/O
> and the RME
> spdif I/O and you have created a routing matrix between a DAW
> running as an
> external FX processor and a control for digital patchbay routing
> which is
> controlling the I/O routing between your Paris DAW and your
> Cubase SX DAW as
> follows:
>
> Paris Submix 1
> Cubase CH 1>RME 1 ADAT 1-1 out > Paris CH 1
> Cubase CH 2>RME 1 ADAT 1-2 out > Paris CH 2
> Cubase CH 3>RME 1 ADAT 1-3 out > Paris CH 3
> Cubase CH 4>RME 1 ADAT 1-4 out > Paris CH 4
> Cubase CH 5>RME 1 ADAT 1-5 out > Paris CH 5
> Cubase CH 6>RME 1 ADAT 1-6 out > Paris CH 6
> Cubase CH 7>RME 1 ADAT 1-7 out > Paris CH 7
> Cubase CH 8>RME 1 ADAT 1-8 out > Paris CH 8
> Cubase CH 9>RME 1 ADAT 2-9 out > Paris CH 9
> Cubase CH 10>RME 1 ADAT 2-10 out > Paris CH 10
> Cubase CH 11>RME 1 ADAT 2-11 out > Paris CH 11
> Cubase CH 12>RME 1 ADAT 2-12 out > Paris CH 12
> Cubase CH 13>RME 1 ADAT 2-13 out > Paris CH 13
> Cubase CH 14>RME 1 ADAT 2-14 out > Paris CH 14
> Cubase ST CH 15L/ Stereo Group 1 L> RME 1 ADAT 2-15 out > Paris
> CH 15
> Cubase ST CH 15R/ Stereo Group 1 R> RME 1 ADAT 2-16 out > Paris
> CH 16
>
> Paris Submix #2
>
> Cubase CH 16>RME 1 ADAT 3-17 out > Paris CH 1
> Cubase CH 17>RME 1 ADAT 3-18 out > Paris CH 2
> Cubase CH 18>RME 1 ADAT 3-19 out > Paris CH 3
> Cubase CH 19>RME 1 ADAT 3-20 out > Paris CH 4
> Cubase CH 20>RME 1 ADAT 3-21 out > Paris CH 5
> Cubase CH 21>RME 1 ADAT 3-22 out > Paris CH 6
> Cubase CH 22>RME 1 ADAT 3-23 out > Paris CH 7
> Cubase CH 23>RME 1 ADAT 3-24 out

click/pop problems when I built my last AMD box running 2 EDS
> cards. I would hear these pops and see these little spikes in the editor,
> and even stranger still, I would close the project, reboot the box, go
> back
> to the same project and the pops were in different locations. I installed
> new 400W pwr supply, re-vamped my cooling setup and still had problems.
> Turns out, it was bad ram, swapped the ram and pops went away.....strange
> but true.
>
> Good luck man.
> Rob_A
> www.studiomanitou.com
>
> "jim" <jim@redgateguitars.com> wrote in message news:43b9bc76\$1@linux...
>> Hi Everybody...My first post to the group... Happy new year... Hey does
>> anyone have a suggestion for a intermittent clipping sound which happens
> on
>> random empty channels to the right of an operating channel? I know this
>> sounds weird but the channel can be empty with the fader turned down and
>> I
>> still get a click every few seconds... It still happens with nothing
> plugged
>> into the inputs of Paris. I can see the click on the level indicator
>> onscreen. It can happen on any channel but it is always to the right of
>> an
>> operating channel, and usually an unused one. I hear it on playback but
> more
>> importantly on my mixdowns as well. I have reloaded the software but as
> yet
>> have not managed to track the problem down...
>>
>> Thanks,
>>
>> Jim.
>>
>>
>
>ya, paris sure likes things the same lenght huh?

Tom Bruhl wrote:

> If you cut them all to the same length that seems to minimize
> the likelihood of a crash. Save before trying anyway.
> Tom
>

> "Don Nave" <dnafe@magma.ca <mailto:dnafe@magma.ca>> wrote in
 > message news:43bb3811@linux...
 > Don't try to edit the length or move too many tracks at one time
 > in the edit
 > window...crash city.
 >
 >
 > "jef knight" <thestudio@allknightmusic.com
 > <mailto:thestudio@allknightmusic.com>> wrote in message
 > news:43bb23ef@linux...
 > > sometimes, when playing, if I hit play again it locks up.
 > >
 > > John wrote:
 > >
 > >> Can anyone add or clarify my new list of Paris no nos ?
 > >>
 > >>
 > >>
 > >> Things to keep you from crashing.
 > >>
 > >>
 > >> In STOP mode
 > >>
 > >> DON'T
 > >> * select a new Native Effect if the current one is open
 > >> * enter record mode without first setting your record path
 > >> (Ctrl-R)
 > >> * use the name of the project for your recording path
 > >> * save with looping enabled
 > >>
 > >> During Playback or Recording
 > >>
 > >> DON'T
 > >> * change inserts (native or eds)
 > >> * move loop or punch points
 > >> * enable or disable loop or punch
 > >>
 > >> Rendering
 > >> DON'T
 > >> * render tracks with different lengths
 > >>
 > >> NoLimit
 > >>
 > >> DON'T
 > >> * use 0 or 50 values
 >thank aaron i'll try that

Aaron Allen wrote:

>Try uping your cache.
>
>"jef knight" <thestudio@allknightmusic.com> wrote in message

Subject: Re: Listening Challenge @ the File vault
Posted by [Deej \[1\]](#) on Sat, 10 Dec 2005 22:05:47 GMT
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```
/>
>news:43bb23ef@linux...
>
>
>>sometimes, when playing, if I hit play again it locks up.
>>
>>John wrote:
>>
>>
>>>Can anyone add or clarify my new list of Paris no nos ?
>>>
>>>
>>>
>>>Things to keep you from crashing.
>>>
>>>
>>>In STOP mode
>>>
>>>  DON'T
>>>  *   select a new Native Effect if the current one is open
>>>  *   enter record mode without first setting your record path
>>>(Ctrl-R)
>>>  *   use the name of the project for your recording path
>>>  *   save with looping enabled
>>>
>>>During Playback or Recording
>>>
>>>  DON'T
>>>  *   change inserts (native or eds)
>>>  *   move loop or punch points
>>>  *   enable or disable loop or punch
>>>
>>>Rendering
>>>  DON'T
>>>  *   render tracks with different lengths
>>>
>>>NoLimit
```

>>>
>>> DON'T
>>> * use 0 or 50 values
>>>
>>>
>
>
>
>LOL

Don Nafe wrote:

>And after all the things we did for that schmuck...made him the EA he is
>today....sheesh!
>
>Don
>
>;-)
>
>
>"John" <no@no.com> wrote in message news:43bbbc9a@linux...
>
>
>>Yeah he totally left us. You'd think he would pop in now and then.
>>
>>DJ wrote:
>>
>>
>>>That's true for sure. I miss Brian T.
>>> ;o)
>>>
>>> "Tom Bruhl" <arpeggio@comcast.net <mailto:arpeggio@comcast.net>> wrote
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>>> Brian says to keep the Audio window closed when printing
>>> tracks. Ties up resources as it tries to update when you hit
>>> stop on the transport.
>>>
>>> "DJ" <animix_spam-this-ahole_@animas.net
>>> <mailto:animix_spam-this-ahole_@animas.net>> wrote in message
>>> news:43bb67c5@linux...
>>> I you have any digital gear interfacing with the Paris spdif I/O
>>> and the RME
>>> spdif I/O and you have created a routing matrix between a DAW
>>> running as an
>>> external FX processor and a control for digital patchbay routing
>>> which is
>>> controlling the I/O routing between your Paris DAW and your
>>> Cubase SX DAW as

>>> follows:
>>>
>>> Paris Submix 1
>>> Cubase CH 1>RME 1 ADAT 1-1 out > Paris CH 1
>>> Cubase CH 2>RME 1 ADAT 1-2 out > Paris CH 2
>>> Cubase CH 3>RME 1 ADAT 1-3 out > Paris CH 3
>>> Cubase CH 4>RME 1 ADAT 1-4 out > Paris CH 4
>>> Cubase CH 5>RME 1 ADAT 1-5 out > Paris CH 5
>>> Cubase CH 6>RME 1 ADAT 1-6 out > Paris CH 6
>>> Cubase CH 7>RME 1 ADAT 1-7 out > Paris CH 7
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>>> Cubase CH 9>RME 1 ADAT 2-9 out > Paris CH 9
>>> Cubase CH 10>RME 1 ADAT 2-10 out > Paris CH 10
>>> Cubase CH 11>RME 1 ADAT 2-11 out > Paris CH 11
>>> Cubase CH 12>RME 1 ADAT 2-12 out > Paris CH 12
>>> Cubase CH 13>RME 1 ADAT 2-13 out > Paris CH 13
>>> Cubase CH 14>RME 1 ADAT 2-14 out > Paris CH 14
>>> Cubase ST CH 15L/ Stereo Group 1 L> RME 1 ADAT 2-15 out > Paris
>>> CH 15
>>> Cubase ST CH 15R/ Stereo Group 1 R> RME 1 ADAT 2-16 out > Paris
>>> CH 16
>>>
>>> Paris Submix #2
>>>
>>> Cubase CH 16>RME 1 ADAT 3-17 out > Paris CH 1
>>> Cubase CH 17>RME 1 ADAT 3-18 out > Paris CH 2
>>> Cubase CH 18>RME 1 ADAT 3-19 out > Paris CH 3
>>> Cubase CH 19>RME 1 ADAT 3-20 out > Paris CH 4
>>> Cubase CH 20>RME 1 ADAT 3-21 out > Paris CH 5
>>> Cubase CH 21>RME 1 ADAT 3-22 out > Paris CH 6
>>> Cubase CH 22>RME 1 ADAT 3-23 out > Paris CH 7
>>> Cubase CH 23>RME 1 ADAT 3-24 out > Paris CH 8
>>>
>>> Using RME HDSP 9652 Card #2 bussing to Paris Submix 2 AND 3
>>>
>>> Cubase CH 24>RME

Subject: Re: Listening Challenge @ the File vault
Posted by [Bill Lorentzen](#) on Sat, 10 Dec 2005 23:54:50 GMT
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2 ADAT 1-1 out > Paris CH 9
>>> Cubase CH 25>RME 2 ADAT 1-2 out > Paris CH 10
>>> Cubase CH 26>RME 2 ADAT 1-3 out > Paris CH 11
>>> Cubase CH 27>RME 2 ADAT 1-4 out > Paris CH 12
>>> Cubase CH 28>RME 2 ADAT 1-5 out > Paris CH 13
>>> Cubase CH 29>RME 2 ADAT 1-6 out > Paris CH 14

>>> Cubase CH 30>RME 2 ADAT 1-7 out > Paris CH 15
>>> Cubase CH 31>RME 2 ADAT 1-8 out > Paris CH 16
>>>
>>> Paris Submix #3
>>>
>>> Cubase CH 32>RME 2 ADAT 2-9 out > Paris CH 1
>>> Cubase CH 33>RME 2 ADAT 2-10 out > Paris CH 2
>>> Cubase CH 34>RME 2 ADAT 2-11 out > Paris CH 3
>>> Cubase CH 35>RME 2 ADAT 2-12 out > Paris CH 4
>>> Cubase CH 36>RME 2 ADAT 2-13 out > Paris CH 5
>>> Cubase CH 37>RME 2 ADAT 2-14 out > Paris CH 6
>>> Cubase CH 38>RME 2 ADAT 2-15 out > Paris CH 7
>>> Cubase CH 39>RME 2 ADAT 2-16 out > Paris CH 8
>>> Cubase CH 40>RME 2 ADAT 3-17 out > Paris CH 9
>>> Cubase CH 41>RME 2 ADAT 3-18 out > Paris CH 10
>>> Cubase CH 42>RME 2 ADAT 3-19 out > Paris CH 11
>>> Cubase CH 43>RME 2 ADAT 3-20 out > Paris CH 12
>>> Cubase CH 45>RME 2 ADAT 3-21 out > Paris CH 13
>>> Cubase CH 46>RME 2 ADAT 3-22 out > Paris CH 14
>>> Cubase ST CH 47L/ Stereo Group 2 L> RME 3 ADAT 3-23 out > Paris
>>> CH 15
>>> Cubase ST CH 48R/ Stereo Group 2 R> RME 3 ADAT 3-24 out > Paris
>>> CH 16
>>>
>>>then you need to remember to turn on all of the external
>>> digital
>>> procesors that5 are interfacing with Paris and Cubase through
>>> the digital
>>> patchbay or directly before you turn on your external word clock
>>> module,
>>> followed by booting the DAW which is running the control panel
>>> for your
>>> digital patchbays and starting the digital FX processors in
>>> this box, then
>>> boot your Paris DAW, launch the Paris app and then boot your
>>> Cubase DAW and
>>> launch cubase. If you don't do it in this o

Subject: Re: Listening Challenge @ the File vault
Posted by [Morgan](#) on Mon, 12 Dec 2005 00:42:02 GMT
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lasma... expect a useable
lifespan of 4-5 years with Plasma.

David.

Pete Ruthenburg wrote:

> SO we've been using a 27" up til now. The wifey and I are
> thinking of getting a new tv. We started out looking at 30-32"
> tube HDTVs, but then the picture quality of the lcds started to
> wow us.
>
> Now I see you can get 42" projection DLP and Lcds for less than
> 2 grand. So our budget has maybe doubled from what we were
> thinking at first. We just don't want to buy something then want
> something else a couple of years later.
>
> Anybody got some cool sets their running or have any advice.
>
> I'm really eyeing the Sony 42" projection LCD pretty good right
> now.
>
> TIA,
> Pete Look for a used Focusrite Octopre with the adat card.

David.

Rod Lincoln wrote:

> I've got a friend/client who's looking for an 8 channel mic pre that has lightpipe/spdif
> outs. He's running a digi 002 rig and wants to bypass the digi A/D stage.
> He wants it to be good, but affordability is a concern. He was looking a
> a presonus digimax LT, but I saw that Aaron had some experience with those
> and wasn't that hot on them.
> Right now his chain is a Mackie 1402 v1z into the Digi 002.
> Any suggestions?
> TIA
> Rod Agreed :)
LaMont

"TCB" <nobody@ishere.com> wrote:

>
> I wasn't thinking you were slamming SX or native stuff in general. In fact,
> in theory native mixes should sound better because of the necessary latencies
> in many hardware based computer systems. And I agree that different systems
> need to be worked differently to sound good--I think a lot of what makes
> PARIS sound good is that it takes abuse artfully, maybe even aesthetically.
> But I was shocked at how little difference there was on that DAW CD.
>
> TCB
>
> "La" <jjdpro@ameritech.net> wrote:
>>

>>Good Post Thad..
>>
>>My point was not to slam SX/Nuendo,but to say that:
>>
>>-Pro Toools Sounds good if not great.
>>-(To Me) I have to work harder to get good mixes out of SX/Nuendo. The
>mixes
>>end up sound ing great, but the work involved is not as easy(To me) get
>maximum
>>results.
>>Take care
>>
>>
>>"TCB" <nobody@ishere.com> wrote:
>>>
>>>I did the DAW summing CD thingy from what's his name in Nashville and
could
>>>find basically zero difference in anything. Maybe I'm deaf, but if you
>were
>>>to double blind me I don't think I could pick out individual mixes consistently.
>>>Since that was (if I recall) a 24 track mix that was big and loud and
R&B/rock/gospel
>>>I would think that would argue against this idea.

Subject: Re: Listening Challenge @ the File vault
Posted by [Jeremy Luzier](#) on Tue, 13 Dec 2005 08:35:17 GMT
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>>>
>>>>>>in
>>>>>>
>>>>>>
>>>>>>>!@# to mix aggressive Rock, R &B, Hip hop with. Onthe other hand,
>
>
>>>>>>>those
>>>>>>
>>>>>>same
>>>>>>
>>>>>>
>>>>>>>mixes done in PT LE, have that sparkle and width. In Nuendo, after
>>>
>>>30
>>>
>>>>>>tracks,
>>>>>>

>>>>>>>
>>>>>>>things start's getting "smearded" and tracks levels tends to get
>
> lost
>
>>>>>>>or
>>>>>>>
>>>>>>>
>>>>>>>they don't sit right.
>>>>>>>However, in PT Le, (same songs, tracks are not smeared, levels stay
>>>
>>>>>>>intacked,
>>>>>>>and the overall mix sounds very professional, just like mixes in
>>>>>>>Paris..
>>>>>>>
>>>>>>>Some local Engineer friends in the area(Motown), have been in
>>>>>>>discussions
>>>>>>>about the state of current DAWs and what's working and what's not.
>>>
>>>>>>>Opinions
>>>>>>>varied,but the one constant opinion that was stated was how difficult
>>>
>>>it
>>>
>>>>>>>was
>>>>>>>
>>>>>>>
>>>>>>>to mix in Cubase and Nuendo on mixes over 30 tracks. No matter what
>>>
>>>i/o
>>>
>>>>>>>converters(Apogee,Lucid,Motu,
>>>>>>>
>>>>>>>
>>>>>>>RME) mixing Rock , R&B, Hip-Hop is a difficult chore in
>>>>>>>SX/Nuendo..Where
>>>>>>>as mixing in Paris and Pro Tools is not.. Hey,Just one Engineer's
>>>>>>>opinon.
>>>>>>>P.S
>>>>>>>Jsut for geekdum sakes, the new Sonar 5 uses a newly coded 64 to
>
>
>>>>>>>32bit
>>>>>>>
>>>>>>>floating
>>>>>>>
>>>>>>>
>>>>>>>point mixer..

>>>>>>>>
>>>>>>>>"Martin Harrington" <lendan@bigpond.net.au> wrote:
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>Yukkk,
>>>>>>>>Don't do it..PT I mean.
>>>>>>>>I've just been playing with PT M-Powered 6.8, using my Delta 1010,
>>>
>>>and
>>>
>>>>>>>>I
>>>>>>>>
>>>>>>>>
>>>>>>>>have to say...I don't like it.
>>>>>>>>The interface is (IMNSHO), horrible, confusing, and convoluted.
>>>>>>>>Moves that come easily in Paris, and more easily in Nuendo, are
>>>>>>>>tiresome
>>>>>>>>
>>>>>>>>in
