
Subject: Getting C16 to work

Posted by [Ed](#) on Sat, 04 Aug 2007 14:32:41 GMT

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a>
>> > On 9/30/07 6:48 PM, in article 4700459d@linux
>> <mailto:4700459d@linux>, "DJ" <animix _ at _ animas
>> > _
>> > dot _ net> wrote:
>> >>
>> >> http://www.tyan.com/product_board_detail.aspx?pid=271
>> >>
>> >> 16 cores anyone?
&g

Subject: Re: Getting C16 to work

Posted by [DJ](#) on Sat, 04 Aug 2007 14:42:21 GMT

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t;> >>
>> > So how much for the board, 4 quad cores, and a minimum memory
>> config (I
>> > assume 4G min, with 8-16G required, and of course XP64 or
>> Vista 64 (ugh))
>> > to
>> > run it?
>> >
>> > Nice board. It won't be long now....
>> >
>>
>> I give it a year and a half for the dust to settle. I
>>
>>
>>
>> I choose Polesoft Lockspam to fight spam, and you?
>> http://www.polesoft.com/refer..html
>> <http://www.polesoft.com/refer.html>
>
> --
> Chris Ludwig
>
> ADK Pro Audio
> (859) 635-5762
> www.adkproaudio.com
> chr

Subject: Re: Getting C16 to work
Posted by [Ed](#) on Sat, 04 Aug 2007 14:48:07 GMT
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isl@adkproaudio.com Yeah, it's like the first time I made a phone call from a moving car...

"I can't believe I'm doing this".

Listening to totally uncompressed music on an iPod...

Now, you only get 100 CD's or so on the 80G model, but that is plenty for me...

DC

"scotth" <fresnelmusic@comcast.net> wrote:

>

>I had been an iPod critic up to this latest release... to me, the models with

>the type of storage I wanted were WAY too expensive...

>

>when the new "classic" came out I just couldn't pass up the 80g for \$250

>price point... it finally became a sexy piece of gear...

>

>so... the day after they came out, I purchased one...

>

>I must say... I have run some uncompressed disks over to it, as well as some

>MP3... it really does sound fabulous uncompressed..and in the environment

>to which I use it... damn near as good compressed... .

>

> I usually listen to it in my truck.. if I am listening to something critical...

>it is not through headphones, it is not in the car... it is off of my media

>PC direct into my system... it has all same stuff that the iPod now has (plus

>a ton more) ... the killer app. for me was the opportunity to leave all my

>CD's in the cases, in the rack... never to be touched (everything is already

>on the media pc)... no more cd cases cluttering up the truck... just that

>cute little chrome backed beauty in its clip on

Subject: Re: Getting C16 to work
Posted by [DJ](#) on Sat, 04 Aug 2007 15:56:43 GMT
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my dash... and a wire going

>straight into the CD changer input on my car stereo....
>
>its been a lot of fun to see what comes up next on shuffle...
>
>
>
>
>"DC" <dc@spammersinhell.com> wrote:
>>
>>Yeah, 400 is a bunch O' work...
>>
>>DC
>>
>>"chuck duffy" <c@c.com> wrote:
>>>
>>>Boy am I glad I ripped my entire CD collection to uncompressed .wav files
>>>instead of some other format.
>>>
>>>I can't imagine ripping 400 CDs again!
>>>
>>>Chuck
>>>"DC" <dc@spammersinhell.com> wrote:
>>>>
>>>>But seriously, do oyu guys realize that we now have a player
>>>>(iPod Classic 160G) that can hold more than 200 CD's of
>>>>totally uncompressed audio?
>>>>
>>>>There is now no reason ro not get one. None at all.
>>>>
>>>>Also, there is really no reason for CD's anymore, other than
>>>>the fact that to get uncompressed audio down most of the
>>>>isp's we use would simply take too long. That will change too.
>>>>
>>>>Amazing.
>>>>
>>>>DC
>>>>
>>>
>>
>"Bill L" <bill@billlorentzen.com> wrote in message news:4700013a@linux...
>I recently recorded and mixed the Lennon & McCartney gem, In My Life. I
>would appreciate mix input from my amigos. Anything too loud, too soft, EQ,
>F/X, etc?
>
>

Subject: Re: Getting C16 to work
Posted by [Ed](#) on Sat, 04 Aug 2007 18:26:17 GMT
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> (rough subjective estimate of course), depending on what you rate as
> subjectively the most critical characteristics - to me, it's top end as
> that's where you really start to discern the most minute differences in
> clarity and imaging. My .02 at least.
>
> I'm quite pleased with my RME converters. I think they stand up well
> esp. for the price.
>
> Dedric
>
>> point. I've heard Lynx and Apogee converters and I preferred Mytek to
>> those. Since I'm comparing the RME to Mytek here and thinking that
>> they stand up to them, I'd say that these boxes are a hell of a deal
>> for the price.
>>
>> OK...'nuff said.
>>
>> Deej
>>
>>
> Neil, you busted me on a couple things. I actually originally had fewer
kicks, exactly as you suggested, but I caved thinking that I needed more
to suit the "modern" sound. Thanks for straightening me out on that.

I did boost some lows with a UAD Pultec. I used their female vocal
setting, duh. Man, am I lazy. I thought it had too much bottom too, then
I forgot about it. It does happen to be a completely different signal
chain, but I don't think that was the cause. AT 4050 > Yamaha I88x.

The cowbell is actually at plus 20 dB, but I have a duplicate track out
of phase, so you can't actually hear them, but the "vibe" is there,
which will for sure make it a hit, 'cause that's how I put my pants on,
dude.

Neil wrote:

> I like the mix a lot! Things I would tweak:
>
> 1.) The kick - it's got a little too much impact for this type
> of groove - I would soften it up a bit, roll off a bit of 3k-
> 4k, somewhere in there. ALSO, there are too many of 'em... the
> double-hit every measure is too much. Can you change it up a
> bit without too much hassle (re-syncing MIDI, etc), maybe mute
> some of the hits via automation? I think if you did something
> like leave it as is for a few measures, then once the vocals
> start cut it back to hit/hit-hit/hit/hit-hit, then a cycle of

> hit/pause/hit-hit/pause, then repeat.
>
> 2.) There's something a little bit "cloudy" in the lower mids of
> Vikki's voice on this one... I'm not sure if it's a little too
> much of something in there, or a little too little of something
> somewhere else/a bit higher. I would try cutting in the
> 500-ish range and then maybe adding a bit of "air" in the

Subject: Re: Getting C16 to work
Posted by [Chris Latham](#) on Sat, 04 Aug 2007 19:11:41 GMT
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s in the \$2-4k range, then RME
> and Lynx in the \$2k range, then break it down below there. Imho, the
> difference between the \$2k (RME ADI range) and the \$10k is about 4%

Subject: Re: Getting C16 to work
Posted by [Doug Wellington](#) on Wed, 08 Aug 2007 20:50:59 GMT
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ressors to fit on one EDS100
>card. I've added meters (of course) AND
>
>I fixed the sample rate bug in this and my previous two plugins!
>
>If you hadn't heard, almost all the PARIS effects assume 48k for their calculations,
>even when they are working at 44.1K. Not these. They operate at the project
>sample rate. Can you hear a difference? You tell me!
>
>you can download these at www.mikeaudet.com/ensoniq.ca or
>once the DNS goes through, simply at ensoniq.ca.
>
>T

Subject: Re: Getting C16 to work
Posted by [Rich\[3\]](#) on Thu, 09 Aug 2007 14:49:39 GMT
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ry mix on the compressors ??
>That should have the 2 samples latency as to be in phase .
>You know all ensoniq plugins introduce 2 samples latency !
>That would make a very very important addition !
>Thus you could add (in phase) some uncompressed signal along a squashed

one

>!!

>I would love that !!

>

>Also it would be handy a simple latency adder !

>That is if you wanna put a couple of compressors on kick and snare and keep

>the drumtracks in phase you could put the latency adder for the 2 samples

>each introduces and not charge the Eds cpu !

>

>Keep up the great work !

>Regards,

>Dimitrios

>

>

>

>"Mike Audet" <mike@....> wrote:

>>

>>Hi Dimitrios,

>>

>>Thanks for you kind words!

>>

>>It's not that we had sample rate conversion on the fly, but the ma
