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Subject: Re: Stevie Wonder Innervations!  
Posted by [Sarah](#) on Sun, 03 Feb 2008 01:43:17 GMT  
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s up; we both love the UA-610 and its compressor that we were tracking through - but A/B'd it was hands-down the plug-in that took the honours.

-Kerry

On 4/14/08 6:58 PM, in article 48040bb4\$1 @linux, "Mike R" <emarenot@yahoo.com> wrote:

>  
> Kerry,  
> ...feels like a steel ball wrapped in a thick layer of hard rubber bouncing  
>  
> off  
>> a stone wall. Wicked awesome.  
>  
> Yeah right!, that is just a perfect description of one of my goals in life  
> -to achieve maximum benefit from "the bass tone." That is poetry man.

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Subject: Stevie Wonder Innervations!  
Posted by [DC](#) on Sun, 03 Feb 2008 02:13:50 GMT  
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/>  
class=3Dlinks2 href=3D"http://www.ilok.com/" =  
target=3D\_blank>http://www.ilok.com/</A>=20  
to create one.</P>  
<P>That probably puts a lot of ppl out of the 'demo our stuff' gro

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Subject: Re: Stevie Wonder Innervations!  
Posted by [emarenot](#) on Sun, 03 Feb 2008 02:39:37 GMT  
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; <BR>&gt; AA<BR>&gt; <BR>&gt; "James McCloskey" =  
&lt;</FONT><A=20  
href=3D"mailto:excelsm@hotmail.com"><FONT face=3DArial=20  
size=3D2>excelsm@hotmail.com</FONT></A><FONT face=3DArial size=3D2>&gt; =  
wrote in=20  
message <BR>&gt; </FONT><A href=3D"news:4803ab8f\$1 @linux"><FONT =  
face=3DArial=20

size=3D2>news:4803ab8f\$1@linux</FONT></A>&

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Subject: Re: Stevie Wonder Innervisions!  
Posted by [dc\[3\]](#) on Sun, 03 Feb 2008 02:42:14 GMT  
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&gt;&gt;&gt;Abbey=20  
Road studios).&nbsp; I mainly use these on drums and they are so=20  
great!<BR>&gt;&gt; I placed them on my drum tracks and didn't even =  
have to=20  
adjust much...<BR>&gt; and<BR>&gt;&gt;they take that rough =  
acoustic=20  
noise in the drumset and remove it, compress<BR>&gt;&gt;it along =  
with the=20  
clashing cymbals...&nbsp; Just thought I'd share it with=20  
<BR>&gt;&gt;ye'all!<BR>&gt;&gt; <BR>&gt;&gt; <BR>&gt;=20  
<BR>&gt;</FONT></BODY></HTML>

-----=\_NextPart\_000\_0033\_01C89E5E.DC8EF550--Thanks guys...that does help..At least that gives me a "heads up" on some important features.. Get a real video card...Get an Intel chip..Max RAM....I am on the fence concerning Firewire vs USB 2.0. I have had success,and failures with both...  
"TCB" <

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Subject: Re: Stevie Wonder Innervisions!  
Posted by [John \[1\]](#) on Sun, 03 Feb 2008 02:53:02 GMT  
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ore stable.  
>  
> For the interface I'd go USB. I don't like the non-cardbus options (and you'll  
> likely be getting a non-cardbus laptop) and people seem to have the devil's  
> problems getting fw interface to work with laptops. I have a \$300 M-Audio  
> USB interface and it works great. Ditto my fancy Native Instruments DJ  
interface.  
>  
>  
> You need to be more diligent with laptops on the backup and security front.  
> Your locked front door adds a level of securit

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Subject: Re: Stevie Wonder Innervations!  
Posted by [dc\[3\]](#) on Sun, 03 Feb 2008 03:44:17 GMT  
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>>Abbey Road studios). I mainly use these on drums and they are so =  
>great!  
>>> I placed them on my drum tracks and didn't even have to adjust =  
>much...  
>>> and  
>>>they take that rough acoustic noise in the drumset and remove it, =  
>compress  
>>>it along with the clashing cymbals... Just thought I'd share it with  
=  
>  
>>>>ye'all!  
>>>>  
>>>=20  
>>=20  
>>  
>  
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">  
><HTML><HEAD>  
><META http-equiv=3DContent-Type content=3D"text/html; =  
>charset=3Diso-8859-1">  
><META content=3D"MSHTML 6.00.6000.16640" name=3DGENERATOR>  
&

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Subject: Re: Stevie Wonder Innervations!  
Posted by [steve the artguy](#) on Sun, 03 Feb 2008 04:14:22 GMT  
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gt;<STYLE></STYLE>  
></HEAD>  
><BODY>  
><DIV><FONT face=3DArial size=3D2><A=20  
>href=3D"http://www.youtube.com/abbeyroadplugins">http://www.youtube.com/a=  
>bbeyroadplugins</A></FONT></DIV>  
  
><DIV><FONT face=3DArial size=3D2>Might mention this little snag: =  
></FONT></DIV>  
  
><DIV><A href=3D"http://www.abbeyroadplugins.com/downloads.aspx"><FONT =  
>face=3DArial=20  
>size=3D2>http://www.abbeyroadplugins.com/downloads.aspx</FONT></A></DIV>  
><DIV>  
  
>authorization=20

>in order to be used.</STRONG></FONT></P>  
><P><FONT face=3DArial size=3D2><A=20  
>href=3D"

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Subject: Re: Stevie Wonder Innervisions!  
Posted by [Jamie K](#) on Sun, 03 Feb 2008 05:56:36 GMT  
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lsm@hotmail.com" target="\_blank">excelsm@hotmail.com> wrote in message=20  
>>>> news:4803ab8f\$1@linux...  
>>>>>  
>>>>> Can you post a link? Maybe some samples?  
>>>>>  
>>>>> "Ed" <askme@email.com> wrote:  
>>>>>>  
>>>>>> Folks, I have to tell you about this new set of plugins I found by  
=  
>>>>EMI=20  
>>>>>(original  
>>>>>Abbey Road studios). I mainly use these on drums and they are so =  
>>>great!  
>>>>> I placed them on my drum tracks and didn't even have to adjust =  
>>>much...  
>>>>> and  
>>>>>>they take that rough acoustic noise in the drumset and remove it, =  
>>>compress  
>>>>&g

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Subject: Re: Stevie Wonder Innervisions!  
Posted by [John \[1\]](#) on Sun, 03 Feb 2008 14:15:20 GMT  
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">1@linux...  
>  
&

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Subject: Re: Stevie Wonder Innervisions!  
Posted by [John \[1\]](#) on Sun, 03 Feb 2008 14:19:45 GMT  
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gt; I run Drumogog in Paris on a Mac w/ OS 9.2.2. It works fine for the most  
> part but I believe us Paris/Mac users are stuck in an older version. The  
> newest ver

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Subject: Re: Stevie Wonder Innervisions!  
Posted by [John \[1\]](#) on Sun, 03 Feb 2008 14:26:59 GMT  
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sion of Drumagog only runs in OS X. If you're looking to  
> replace  
> kicks, snares and occasionally toms it works pretty well.

---

Subject: Re: Stevie Wonder Innervisions!  
Posted by [Bill L](#) on Sun, 03 Feb 2008 21:34:29 GMT  
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o/us/products/dxr=  
ack/dxrack.htm<BR>&gt;<BR>&gt;Scroll=20  
to the bottom of the page to get the freeware=20  
4-slot<BR>&gt;version.<BR>&gt;<BR>&gt;These guys also have a wonderful =  
plugin=20  
manager, which allows you<BR>&gt; to disable unused DX plugins, =  
without having=20  
to reinstall them.<BR>&gt;You can reenale them at any =  
time.<BR>&gt;This is=20  
great for those who are tired of scro

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Subject: Re: Stevie Wonder Innervisions!  
Posted by [dc\[3\]](#) on Mon, 04 Feb 2008 00:58:02 GMT  
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;>>> found amongst the various official and unofficial FAQs.  
>>>>  
>>>> You might want to read the rest of the email before you click, but the  
> site  
>>>> is linked at the bottom if you're not a "manuals" type.  
>>>>  
>>>> For those unfamiliar with the term - a "Wiki" is a collaborative,  
>>>> community-driven encyclopedia. You don't complain to someone when you  
> spot  
>>>> something wrong or incomplete or missing - you \*fix it yourself\*. To do  
>>> this  
>>>> is trivially easy - once you're registered and logged in, double-click  
>>>> directly on the page you're reading and an editor opens. You can begin  
&gt;

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Subject: Re: Stevie Wonder Innervisions!  
Posted by [Paul Braun](#) on Thu, 07 Feb 2008 04:33:44 GMT

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p;nbsp;=20  
Paris.&lt;/FONT&gt;&lt;/DIV&gt;&lt;BR&am p;gt;&gt;&lt;/DIV&gt;&lt;FONT=20  
=3D<BR>&gt;face=3D3D3DArial=3D20<BR>&gt;&nbsp; =  
size=3D3D3D2&gt;&lt;/FONT&gt;=20  
&lt;/DIV&gt;&lt;BR&gt;&gt;&lt;/DIV&am p;gt;&lt;FONT=20  
=3D<BR>&gt;face=3D3D3DArial=3D20<BR>&gt;&nbsp; size=3D3D3D2&gt;Thanks =  
for your answers=20  
and when should&lt;BR&gt;=3D3D&lt;BR&gt;&gt;it =  
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=  
=3D<BR> &gt;be=3D3D20&lt;BR&gt;&gt;available?&lt; ;/FONT&gt;&lt;/DIV&gt

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**Subject: Re: Stevie Wonder Innervisions!**  
Posted by [Nappy](#) on Thu, 07 Feb 2008 16:19:14 GMT  
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gio@comcast.net" target="\_blank">arpeggio@comcast.net> wrote:  
>  
>  
>Dimitrios,  
>  
>I'll try it but I don't think that works.  
>  
>Tom  
> "Dimitrios" <musurgio@otenet.gr> wrote in message =  
>news:480fa340\$1@linux...  
>  
> Dear Tom,  
> Maybe if you highlight in the automation editor everything and just =  
>nudge  
> back ?  
> Regards,  
&g

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**Subject: Re: Stevie Wonder Innervisions!**  
Posted by [Gene Lennon\[4\]](#) on Thu, 07 Feb 2008 17:26:55 GMT  
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i screwy?  
> > >Meaning the time is offset?  
> > >  
> > >When using stereo instances of Faderworks do you actually  
> > >hit the 'Stereo X box' in the Paris plugin gui or assign another  
> > >mono instance for the adjacent channel? This has caused =

>trouble=3D3D20

> > >in my experience with mono/stereo combinations and Paris.

> > >

> > >Thanks for your answers and when should it be available?

> > >I'm ready!

> > >

> > >Tom=3D3D20

> > >

> > > "Dimitrios" <musurgio@otenet.gr> wrote in message =3D3D

> > >news:480cbb3a\$1@linux...

> > >

> > > OK

> > > I thought I already explaine

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