Subject: Keyboard / Electric Drum Mixer
Posted by Ed on Wed, 27 Jun 2007 18:27:44 GMT
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/www.polesoft.com/re</A>
&=
gt;   =20
<<A=20
=
href=3D'http://www.polesoft.com/refer.html">http://www.polesoft.com/re'>h=
ttp://www.polesoft.com/refer.html">http://www.polesoft.com/re</A>>=3D=

 >   =2 0
>fer=3D3D
>   > =20

Subject: Re: Keyboard / Electric Drum Mixer
Posted by Paul Artola on Thu, 28 Jun 2007 01:42:07 GMT
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gt; >   =2 0
> a new session?
Rod
"Tom Bruhl"=20
<<A=3D20
>   > =
href=3D3D"<A=20
=
href=3D'mailto:arpegio@comcast.net">arpegio@comcast.net</A>>=3D20'>mailto=
:arpegio@comcast.net">arpegio@comcast.net</A>>=3D20</A>
&g=
t;   =20
<<A=20
=
href=3D'mailto:arpegio@comcast.net">arpegio@comcast.net</A>&gt

Subject: Re: Keyboard / Electric Drum Mixer
Posted by Bill L on Thu, 28 Jun 2007 02:04:46 GMT
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;=3D20'>mailto=
:arpegio@comcast.net">arpegio@comcast.net</A>>=3D20</A>><B=
R> >   =2 0
> =20
=
wrote:
>
>&a mp;lt;BR>>Guys,
>I'm=2 0
all set with the cables =
=3D
>   >and=20
the=3D20
>   > which =
card is A=20
bit.
>Rod you were right about what I=20
was=3D20
>   > =20

asking.
>
>I n any event I scaled down to =

Subject: Re: Keyboard / Electric Drum Mixer
Posted by Aaron Allen on Thu, 28 Jun 2007 04:10:45 GMT
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get="_blank">1@linux...
>
&g=
t;=20
I=3D20
>   > think =
Tom was=20
asking if there was a "3.0" version of the EDS=20
card=3D20
>   > =20
=3D3D
>that needed
> to be connected to =
the=20
master. =3D
>   >The=20
answer=3D20
>   > to =
that would=20
be no.=3D3D20
> Is this what you were=20
asking=3D20
>   > =20
Tom?
> DJ's advice is very important though. I would =
do=20
=3D
>   >it, if=20
you=3D20
>   > =
haven't=20
=3D3D
>already.
&am p;gt; I don't want to sound =
like a=20
=3D
 >   =2 0
>"RTFM"=3D20
>   > =

Subject: Re: Keyboard / Electric Drum Mixer
Posted by Ed on Thu, 28 Jun 2007 14:46:01 GMT
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=3D
>   >with=20
the=3D20
>   > =
orientation of=20
the =3D3D
>ribbon=3D3D3D20<BR&amp ;gt;> >=20
=3D
>   >cables=20
will=3D20
>   > =
determine this.=20
Have you changed them around during=20
=3D
>   =
>=3D3D3D
>=20
=3D20
>   > =20
>your=3D3D3D20
> >=20

=3D20
>   > =20
reconfiguration?</FONT></DIV>&am p;lt;BR>> >=20
=3D20
>   > =
<DIV><FONT=20
face=3D3D3D3DArial=20
=
size=3D3D3D3D2></FONT>=3D20
>   =
;=20
> </DIV>
> > <DIV><FONT=20
=3D
 >   =2 0
=
&g

Subject: Re: Keyboard / Electric Drum Mixer
Posted by Neil on Thu, 28 Jun 2007 16:40:33 GMT
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mp;nbsp;   >which=20
card=3D20
>   > is =
card A, B, C=20
as =3D3D
>you =3D3D3D
>=20
=3D
 >   =2 0
>>start=3D3D3D20
>=20
=3D20
>   > > =
adding more=20
hardware. the MEC i sent you is one of 4 that=20
=3D
 >   =2 0
>were=3D20
>   > =20
=3D3D
>working
&amp ;gt; =3D3D3D
>=20
=3D
>   >>
> =
>=20
=3D20
>   > perfectly =
when I=20
took my system off line. I can't imagine=20
it=3D20
>   > =20
being
=3D3D
>a =3D3D3D
>=20
=3D
 >   =2 0
>>problem.=3D3D3D20
>= 20
=3D20
>   > > Bent =
pins on=20
SCSI cables can be a serious issue though.=20
=3D
 >   =2 0
>Your=3D20
>   > =20
system
=3D3D
>=3D3D 3D
> =
>will=20
=3