
Subject: ASUS A8R-MVP any good for Cubase 4 DAW?

Posted by [Jon Jiles](#) on Tue, 27 Mar 2007 00:05:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

e us a tour.

>>

>>Cheers,

>> -Jamie

>> www.JamieKruz.com

>>

>>

>>John Macy wrote:

>>> Well, lunch Fr

Subject: Re: ASUS A8R-MVP any good for Cubase 4 DAW?

Posted by [Chris Ludwig](#) on Tue, 27 Mar 2007 00:10:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

iday sounds like all will be

>>> available--my schedule still holds as above.

>>> I am working on my new studio in SE Denver

>>> and also at the one in west Denver... Pretty

>>> loose schedule other than the required stuff...

>>>

>>> Email me and I'll send you my cell number...

>>>

>>>

>>> Jamie K <Meta@Dimensional.com> wrote:

>>>> Places to see? I'll start the list with these:

>>>>

>>>> -Red Rocks Amphitheater

>>>> -Museum of Nature and Science

>>>> -Denver Zoo

>>>>

>>>> And, if you're into skiing, head West from here. Not sure when ski

>>>> resorts are closing so be sure to double check their web sites.

>>>>

>>>> I don't have any hotel suggestions other than that there are a lot of

>

>>>> 'em from fleabags to new downtown highrises. So you can choose your

>>>&

Subject: Re: ASUS A8R-MVP any good for Cubase 4 DAW?

Posted by [Jon Jiles](#) on Tue, 27 Mar 2007 04:27:47 GMT

r />

>>>>>>>

>>>>>>> ;o)

>>>>>>>

>>>>>>>

>>>>>>>

>>>>>

>>>

>They weren't the Every Brothers, but I don't remember Jan & Dean being all _that_ bad. Didn't they do Dead Man's Curve too? I thought the harmonies on that were pretty good, though it's been years since I've heard it. But my ear for pitch is only so-so, nowhere near as good as my ear for tempo, so I usually let the other band members decide if the harmonies are tight enough. Live, I seem to sing better than in the studio, maybe because I've been drinking and just belt it out, I've always been pleasantly surprised when I hear our live vocals and completely horrified when I hear my studio tracks.

However, I the official tempo Nazi in the band. And the designated guitar volume Nazi, anti-compression Nazi, less reverb Nazi, and a couple of other ones that don't come immediately to mind.

TCB

"Neil" <OIUOIU@OIU.com> wrote:

>

>"Sarah" <sarahjane@sarahtonin.com> wrote:

>>OK, I'm halfway with you.

>>

>>1. Autotune

>

>Hey, I'd have rather heard some properly-applied Autotune the other day as opposed to the car-horn tritones that supposedly passed for vocal harmonies on Jan & Dean's "Surf City" when it came on the Oldies station I was listening to.

>

>>2.) Quantizing

>

>If you had been working on the string arrangement I was fighting with over the past two weeks, you'd have BEGGED for the ability to quantize the backing track. I know I was.

Subject: Re: ASUS A8R-MVP any good for Cubase 4 DAW?
Posted by [John \[1\]](#) on Tue, 27 Mar 2007 11:25:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

/>
>
>
> "Gantt Kushner&qu

Subject: Re: ASUS A8R-MVP any good for Cubase 4 DAW?

Posted by [Rich\[3\]](#) on Tue, 27 Mar 2007 18:17:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

al.com" target="_blank">Meta@Dimensional.com>=20
wrote:
>>
>>Lunch on Friday works for me. Email me =
for my=20
phone number (John, you
>>have =
mail...)
>>
>>Are=20
you building a new studio, John? Maybe we could meet nearby and=20
you
>
>>could give us a=20
tour.
>>
>>Cheers,
>> =20
-Jamie
>> <A=20
=
href=3D"http://www.JamieKruz.com">www.JamieKruz.com
>>
=
>>
>>John=20
Macy wrote:
>>> Well, lunch Friday sounds like all will=20
be
>>> available--my schedule still holds as=20
above.
>>> I am working on my new studio in SE=20
Denver
>>> and also at the one in west Denver... =20
Pretty
>>> loose schedule other than the required=20
stuff...
>>>
>>> Email me and I'll send you =
my cell=20
number...
>>>
>>>
&g

Subject: Re: ASUS A8R-MVP any good for Cubase 4 DAW?

Posted by [Chris Ludwig](#) on Tue, 27 Mar 2007 21:03:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

mp; </DIV></BODY ></HTML>

-----=_NextPart_000_015E_01C78B63.0E752590--"steve the artguy"
<artguy@somethingorother.net> wrote:
>
>"DC" <dc@spammersinhell.com.> wrote:
>>
>>"Neil" <OIUOIU@OIU.com> wrote:
>>
>>>Hey, I'd have rather heard some properly-applied Autotune the

>>>other day as opposed to the car-horn tritones that supposedly
>>>passed for vocal harmonies on Jan & Dean's "Surf City" when it
>>>came on the Oldies station I was listening to.

>>

>>

>>This, as I am sure you know, is a very slippery slope. After all,
>>that is how they sang it... Would you autotune Buddy Guy's
>>bent notes? I would not. OTOH, for much commercial and
>>demo work, there is no intent to sound different, there is
>>simply incompetence. In those cases, the client and the
>>end users don't want it to sound they way they actually
>>performed it, so have at it.

>>

>>I reach for those sorts of tools as a last resort only, much
>>preferring to ask them to do another take.

>>

>>DC

>>

>

>

>I'm with Don on this one. In fact, frightening as they may sometimes be,
>I'll take the original vocals of those tunes over whatever autotuned monstrosities
>they'd be if they were made today. Maybe I'm a masochist.

>

>I'm thinking in particular of an old tune I had once. "Like Maddy" or "Like
>Matty" -- the most astoundingly lame vocal I ever heard on a 45, but oddly
>charming in its innocence. Were it to be autotuned, it would be without
>charm

>whatsoever.

>

>I've been doing some work with a lady's band. She can sometimes sing in
>tune,

>depending on how relaxed she is. We did a live gig that was not too bad.

>When I heard the CD the engineer made of it, it was astounding. It was in
>tune. All flaws had been removed. It was not her band. I feel like it's

a

>lie. It's like pasting my face on Superman's body.

I think there's a line - a fine one perhaps, but there's
definitely a line. On one hand, if you're such a purist that
any alteration or improvement to the performance is like
pasting your face on Superman's body, then I would expect you
to use an upright bass, not one of them newfangled plug-in-
eel-lectric ones (after all, the P-bass was invented to improve
intonation vs. fretless uprights, wannit?), and

Subject: Re: ASUS A8R-MVP any good for Cubase 4 DAW?
Posted by [Chris Ludwig](#) on Tue, 27 Mar 2007 21:05:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

I would also expect that if you DO record something, it would only be stereo mic'ed, whether it's studio or live - I mean why would a purist want to put different things on different tracks in order to process even in the most limited means, like to adjust the relative volume level between each instrument... that's not how the performance happened, right?

Personally, I think the line can be crossed for any type of correction... someone explain to me the difference between Autotuning something and making a singer do seventy-five takes each of the same phrase they have trouble with in every chorus? The fact that "they" actually (finally) sang it? How many takes crosses the line? Anyone ever record a sax player trying to Coltrane his way through a 16-bar solo, only to have him do about 20 punches to get it right? Where does THAT form of correction cross the line?

Neil"Neil" <OIUOIU@OIU.com> wrote:

>Personally, I think the line can be crossed for any type of
>correction... someone explain to me the difference between
>Autotuning something and making a singer do seventy-five takes
>each of the same phrase they have trouble with in every chorus?
>The fact that "they" actually (finally) sang it? How many takes
>crosses the line? Anyone ever record a sax player trying to
>Coltrane his way through a 16-bar solo, only to have him do
>about 20 punches to get it right? Where does THAT form of
>correction cross the line?

For me, it crosses the line at 10 takes. Everything after that is dookie...

DCAre you serious DJ? When you get caught between the moon and New York City.....

"DJ" <www.aarrrrggghhh!!!.com> wrote in message news:46363b5f@linux...
>

Subject: Re: ASUS A8R-MVP any good for Cubase 4 DAW?
Posted by [Jon Jiles](#) on Thu, 29 Mar 2007 16:53:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

> >>>>style=3D3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =
>MARGIN-LEFT:=20

>>>>>BORDER-LEFT:=20

>=3D
>>>>>>href=3D3D3D"<A=20

> =

>href=3D'mailto:musurgio@NOSPAMotenet.gr">musurgio@NOSPAMotenet.gr</'>mail=
>to:musurgio@NOSPAMotenet.gr">musurgio@NOSPAMotenet.gr</=3D
&=

>=3D
>>>>>>href=3D3D3D"<A=20

> =

>href=3D'news:46377aa5\$1 @linux">news:46377aa5\$1 @linux...</DIV><B'>news=
>:46377aa5\$1 @linux">news:46377aa5\$1 @linux...</DIV><B=

> I tried I get no signal whatsoever on any headphone out=20

>have=20

> =

>>>>>??
Thanks
Dimitrios</BLOCKQUOTE><=<=

> >>>><DIV><FONT =

>size=3D3D3D2>

I choose=20

> Polesoft Lockspam to fight
>>=20

> =3D
>>>>>>href=3D3D3D"<A=20

> =

>href=3D'http://www.polesoft.com/refer.html">http://www.polesoft.com'>http=
>://www.polesoft.com/refer.html">http://www.polesoft.com=3D
>=
>>>/refer=3D3D
>>>>

Subject: Re: Yo Chris -ASUS A8R-MVP - any CPU/ram suggestions

Posted by [Jon Jiles](#) on Sat, 31 Mar 2007 19:47:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

r />

```
>> =3D
>>=3D3D<BR>>></DIV><BR>>>><BLOCKQUOTE=3D3D=3D
>>3D20<BR>>>>st=3D3D<BR>>>>yle=3D3D3D3D"PADDING-RIG=3D
>>HT:=3D3D20<BR>>>> =3D20
>> 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px;=3D20
>> =3D
>>=3D3D<BR>>>>=3D3D3D<BR>>>>BORDER-LEFT:=3D3D20<BR>&g=3D
>>t;>> =3D20
>> #000000 2px solid; MARGIN-RIGHT: 0px"><BR>>>>=3D20
>> =3D3D20<BR>>>> <DIV>"Dimitrios"=3D20
>> <<A=3D3D3D20<BR>>>> =3D3D20<BR>>>> =3D
>>
>> =3D
>>=3D3D3D<BR>>>>href=3D3D3D3D"<A=3D3D20<BR>>>>&nbs=3D
>>p;=3D20
>> =3D
>>=3D3D<BR>>>>href=3D3D3D'mailto:musurgio@NOSPAMotenet.gr">musurgio=3D
>>@NOSPAMotenet.gr</A'>mai=3D3D<BR>>>>lto:musurgio@NOSPAMotene=3D
>>t.gr">musurgio@NOSPAMotenet.gr</A</A>&g=3D3D<BR>>>=3D
>>;>t;=3D3D3D<BR>>>>=3D3D20<BR>>>> =3D20
>> wrote=3D3D3D20<BR>>>> in =3D
>>message=3D3D20<BR>>>> =3D20
>> <A=3D3D3D20<BR>>>>=3D20
>> =3D
>>=3D3D<BR>>>>=3D3D3D<BR>>>>href=3D3D3D3D"<A=3D3D20<=3D
>>BR>>>> =3D20
>> =3D
>>=3D3D<BR>>>>href=3D3D3D'news:46377aa5$1 @linux">news:46377aa5$1 @li=3D
>>nux</A>...</DIV><BR>Well=3D3D<BR>>>>'>news:46=3D
>>377aa5$1 @linux">news:46377aa5$1 @linux</A>...</DIV>=3D3D<BR>&=3D
>>gt;>>><BR>Well</A>=3D3D3D<BR>>>>=3D3D20<=3D
>>BR>>>> =3D20
>> first=3D3D3D20<BR>>>>> time I tried I get no signal=3D20
>> =3D3D<BR>>>>whatsoever on=3D3D20<BR>>>> any =3D
>>headphone out=3D20
>> =3D
>>=3D3D<BR>>>>on<BR>any<BR>>>>=3D3D3D<BR>&g=3D
>>t;>>>of=3D3D20<BR>>>> =3D20
>> the=3D3D3D20<BR>>>>> three mecs I have !!<BR>ls=3D20
>> =3D3D<BR>>>>this a known=3D3D20<BR>>>> =3D20
>> bug=3D3D20<BR>>>> =3D20
>> =3D
>>=3D3D<BR>>>>again=3D3D3D20<BR>>>>>??<BR>Than=3D
>>ks<BR>Dimitrios</B=3D3D<BR>>>>LOCKQUOTE><BR>>=3D
```

>>>><DIV><FONT=3D3D20
>>> =3D20
>> size=3D3D3D3D2>

I choose Polesoft Lockspam to=3D20
>> fight=3D3D20
>>> =3D20
>> =3D
>>=3D3D
>>>spam,
=3D3D3D
>>>>and=3D3D3D=3D
>>20
>>>>you?
=3D3D
>>>;<A=3D3D3D2=3D
>>0
>>>>href=3D3D3D3D"<A=3D3D20
>>> =3D20
>> =3D
>>=3D3D
>>>>href=3D3D3D'http://www.polesoft.com/refer.html">

Subject: Re: Yo Chris -ASUS A8R-MVP - any CPU/ram suggestions
Posted by [Chris Ludwig](#) on Sun, 01 Apr 2007 02:23:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

<lt;FONT=20
face=3D3D3DArial size=3D3D3D2>Dimitrios are you=20
serious?!?!
>=3D
>>lt =3D3D
>> =
>>>outputs=20
the=3D3D20
>> >>>submix only on Cards B, C, D, =
E=20
???</DIV>
>> =
>>></DIV></FONT=20
face=3D3D3DArial size=3D3D3D2>I will be summing my drums=20
and
>=3D
>>guitars
>> >>=20
=3D3D
>> >>>from now =
on=3D3D20
>> =20
>>>20bit out of the phones jack to=20
my</DIV>
>> =
>>></DIV></FONT=20
face=3D3D3DArial size=3D3D3D2>outboard comps for=20
sure!!!!!!
>=3D
>>=3D3D20
>> =
>>>Sweeeeeet!=20
How come I never tried it?</DIV>
>> =20
>>></DIV></FONT face=3D3D3DArial =
size=3D3D3D2>=20
</DIV>
>> >>></DIV></FONT =
face=3D3D3DArial=20
size=3D3D3D2>I'm a dope,</DIV>
>> =
>>></DIV></FONT face=3D3D3DArial=20
size=3D3D3D2>Tom</DIV>& >
>> =20
>>></DIV></FONT face=3D3D3DArial =
size=3D3D3D2>=20
</DIV>
>> >>></DIV></FONT =
face=3D3D3DArial=20
size=3D3D3D2> </DIV>
>> =20
>>></BLOCKQUOTE=3D3D20
>> =20

>>>style=3D3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =
MARGIN-LEFT:=20
5px;
>=3D
>>=3D3D
>> =
>>>BORDER-LEFT:=20
#000000 2px solid; MARGIN-RIGHT: 0px">
>> =
>>> =20
<DIV>"Dimitrios" <<A=3D3D20
>> =
>>> =20
=3D3D
>> =3D
>>>>>href=3D3D3D "<A=20
=
href=3D'mailto:musuNOSPAMrgio@otenet.gr">musuNOSPAMrgio@otenet.grmai=
lto:musuNOSPAMrgio@otenet.gr">musuNOSPAMrgio@otenet.gr=3D
=
>>>>>=3D3D
>> =20
>>>> wrote=3D3D20
>> >>> in =
message=20
<A=3D3D20
>> >>> =
=3D3D
>> =20
=3D
>>>>href=3D3D3D "<A=20
=
href=3D'news:4638281d\$1 @linux">news:4638281d\$1 @linux...</DIV>
'new=
s:4638281d\$1 @linux">news:4638281d\$1 @linux...</DIV><=
BR=3D
>>>>Hi=3D3D20
>> =20
>>> DJ,
hehe I am already on that testing =
route even=20
with the L R
>=3D
>>=3D3D
>> =
>>>>outputs=20
of=3D3D20
>> >>> other
than =
card's a=20
mecs...
Regarding the headphone outs =3D
>>the=20
one
>> >>> =3D3D
>> >>>>on=20
mec=3D3D20
>> >>> A which is the main =
one=20
outputs
all submixes, the other=20
though
>=3D
>>
>> =
=3D3D
>> =20
>>>>output=3D3D20
>> >>> only =
the related=20
submix out so yes
you could route it to=20
=3D
>>another
>> =3D3D&

Subject: Re: Yo Chris -ASUS A8R-MVP - any CPU/ram suggestions
Posted by [Jon Jiles](#) on Tue, 03 Apr 2007 04:11:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

>>>related submix=20
>>> out so yes
you could route it to =
>>>another
=3D
>>>mec but=20

>>> on=3D20
>>> same mec you would get an =
 >>>infinite
loop=20
 >>> of dry and =
 >>>compressed...
=3D
>>>because=3D20
>>> =20
 >>> the time you will bring it back on
same mec that will be =
 >>>again=20
 >>> =3D
>>>outputed on=3D20
>>> headphones =
 >>>and then back=20
 >>> again...
you get the picture=20
 >>> =3D
>>>,feedback.
Thed=3D20
>>> =
 >>>other mecs=20
 >>> option though will work !!
I don't know if you have=20
 >>> =3D
>>>considered=3D20
>>> the other =
 >>>better option=20
 >>> !!
The L and R outputs of each mec (except
>>>=20
 >>> =3D
>>>for the=3D20
>>> main one) =
 >>>outputs ALSO=20
 >>> the
submix out so you can take this L and
R
>>>=20
 >>> =3D
>>>out and=3D20
>>> send it to a =
 >>>pair of=20
 >>> outputs
(digital to Pulsar ??) COMPRESS it and
>>>=20
 >>> =3D
>>>then=3D20
>>> send it back to =
 >>>another=20
 >>> submix.
For latency well you know =
 >>>=3D
>>>faderworks=20
 >>> ??=3D20
>>> =20
 >>> !!
Regards,
Dimitrios

"DJ"=20
 >>> <<A=3D20
>>> =3D
>>>href=3D3D"<A=20
 >>> =
 >>>href=3D'http://www.aarrrrggghh!!!.com">www.aarrrrggghh!!!.com>=3D20=
 >>>'>http://www.aarrrrggghh!!!.com">www.aarrrrggghh!!!.com>=
 >>>;=3D20
>>> =20
 >>> wrote:
>>Are you getting the same signal on all MECs or the =
 >>>mix=20
 >>> =3D
>>>signal on=3D20
>>> MEC =
 >>>on
card=20
 >>>
>>A and just the submix of the MEC on card B and=20
 >>> =3D
>>>C. If=3D20
>>> you're just=20
 >>> getting

>>those submixes on the card B & C=20
 >>> =3D
>>>Mecs, you=3D20
>>> could route =
 >>>the headphone=20
 >>> out
of
>>those MECs to a pair of=20
 >>> =3D
>>>input=3D20
>>> channels on =
 >>>another MEC (or=20
 >>> maybe even loop
it
>>back to the=20
 >>> =3D
>>>same=3D20
>>> MEC) on a pair of =
 >>>record=20
 >>> enabled channels and compress
it,=3D20
>>> =20

>>>
>etc.....I can't believe I never tried this when I =
>>>had 4=20
>>> =3D
>>>MECs=3D20
>>> =20
>>> =
>>>here..
>
>;o)
>
>"Dimitri=
>>>os"=20
>>> <<A=3D20
>>> =3D
>>>href=3D3D"<A=20
>>> =
>>>href=3D'mailto:musurgio@otenetNOSPAM.gr">musurgio@otenetNOSPAM.grmai=
>>>lto:musurgio@otenetNOSPAM.gr">musurgio@otenetNOSPAM.gr</A/<A>>&g=
>>>t;=3D
>>>=20
>>> wrote=3D20
>>> in message=20
>>> =
>>>
>news:4637946e\$1@linux...
>>
>>=
>>>;=3D20
>>> =20
>>> Heh...
>> Works on all mecs=20
>>> !!
>>=3D20
>>> =20
>>> Dimitrios
>>
>> "Dimitrios"=20
>>> <<A=3D20
>>> href=3D3D"<A=20
>>> =
>>>href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr>=3D20'>mailto:m=
>>>usurgio@otenet.gr">musurgio@otenet.gr>=3D20
>>&g=
>>>t;=20
>>> wrote:
>>>
>>>Ah I found it=20
>>> =3D
>>>!!
>>>I =
>>>should=3D20
>>> =20
>>> connect the L and R to the Mec's outputs 1 and 2 to get=20
>>> a=3D20
>>> signal
>>>for the =
>>>headphones=20
>>> !!
>>>I am just =3D
>>>using=20
>>> the=3D20
>>> digital out for monitoring thats why I =
>>>didn't=20
>>> =
>>>=3D
>>>get
>>>any
>>>signal=3D20
>>&=
>>>gt;=20
>>> at the heaphone out=3D20
>>> =20
>>> =
>>>=3D
>>>!
>>>Thanks
>>>Dim=
>>

Subject: Re: Yo Chris -ASUS A8R-MVP - any CPU/ram suggestions
Posted by [Chris Ludwig](#) on Tue, 03 Apr 2007 13:49:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

>>><B=3D
>>>R>>>>><B=
>>>R>>>>
>>>=3D20
>>> =20
>>> =

>>>
>
>
</BLOCKQUOTE></BODY><=

>>>;/HTML>
>>>
>>>
>>=20

>>>
>
>
</BLOCKQUOTE></BODY></HTML>

>>>

>>>

>>

>DJ wrote:

> "Jamie K" <Meta@Dimensional.com> wrote in message news:4638b7c7\$1@linux...

>> The Macbook (non "pro") is about as fast in everything but graphics. A

>> little less screen space and no expansion slot, but it should also be very

>> good for audio.

>

>

> Jamie...the FW bus on the non-pro notebook just plain sucks wind. I would

> never reccommend this for audio...ever.

>

> Been there.....believe me.

>

> Deej

That's the first I've heard of any firewire problems on the Macbook.
What sucks about it? The firewire 400 specs seem to be the same on the non-pro as on the pro.

My wife uses the previous low end 1GHZ G4 laptop for audio recording with a firewire interface. Granted she's not stressing it, just doing VO, but it works fine.

Is anyone here using an Intel Macbook for audio?

The main performance differentiation between the two current Macbook/Pro lines seems to be the motherboard graphics on the non-pro vs. the faster graphics cards with the pro (and the available screen res). The mb GPU capabilities aren't sufficient for programs that really leverage the GPU, like Apple's Motion and the upcoming Color. BTW, the new version of Motion and the new Color look amazing, looking forward to working with them along with the new Final Cut in a few weeks.

Cheers,
-Jamie

www.JamieKruz.com I'm available Friday for lunch and for a while that afternoon (have to be back by 5 or 6) - planning to see you guys there. I'm email you Jamie for times, location, etc.

Dedric

On 5/2/07 4:57 PM, in article 463917f3@linux, "Jamie K" <Meta@Dimensional.com> wrote:

>
> Hey John, it sounds like DeeJ won't be here in time for lunch tomorrow.
> I could meet you and Aaron around noon but I'd have to split at about
> 1pm. Maybe that Mexican place?
>
> I'm going to have to miss out on Swallow Hill tomorrow evening. I'm
> playing a comedy show downtown.
>
> Friday is more free for me, plus DeeJ will be here (and maybe Dedric),
> so how about if we do lunch at US Thai, tour your studios and whatever
> else anyone wants to do on Friday afternoon?
>
> Cheers,
> -Jamie
> www.JamieKruz.com
>
>
> John Macy wrote:
>> Cool. Qwest is coming to my new studio space Thursday between 8&10 AM to
>> put in phone and dsl--should be good for lunch around 11ish--maybe by you
>> Jamie? US Thai? Still want to go to Swallow Hill for the early show that
>> night.
>>
>> Friday I should be good for lunch around the same time, then some afternoon
>> tooling around--have to be at my daughters dance showcase around 6:30...
>> Late night cocktails...
>>
>> Saturday has changed a bit--I have to play my church gig (5:00 rehearsal and
>> 6:30 service--I can bail around 7:30. The gig I was going to do in Idaho
>> Springs is off, so we can go to Jamies gig??
>>
>> Sunday is church gig from 7:30 AM till about 1:00PM...
>>
>> Chris Lang--are you in for anything???? :)
>>
>>
>>
>> "Aaron Allen" <know-spam@not_here.dude> wrote:
>>> sent ya an e..
>>>
>>> "Jamie K" <Meta@Dimensional.com> wrote in message news:4638d2ff@linux...
>>>> BTW, my email is "Jamie at Jamie Krutz dot com." The meta email address
>> is
>>>> no longer working.
>>>>
>>>> Cheers,
>>>> -Jamie

>>>> www.JamieKrutz.com
>>>>
>>>>
>>>> Jamie K wrote:
>>>>> Aaron send me your email and cell and I'll send you my cell.
>>>>>
>>>>> Deej, I sent you my cell did you get it? If not, email me.
>>>>>
>>>>> John and Dedric have my cell.
>>>>>
>>>>> Travel safe everyone!
>>>>>
>>>>> Cheers,
>>>>> -Jamie
>>>>> www.JamieKrutz.com
>>>>>
>>>>>
>>>>> Aaron Allen wrote:
>>>>>> I'm leaving Tulsa within an hour or two... rooms are booked for Deej
>> and
>>>>>> myself. He said he's coming in town tomorrow probably around 2 or so,
>>
>>>>>> but we'll stay in contact via cell - I just probably won't be able to
>>
>>>>>> post updates (not sure my Stinkular internet will work out there,
>>>>>> raising the bar... on a running man riiight about throat level, LOL
>>).
>>>>>> John and Deej have my cell if anyone needs to reach out to me on the
>>
>>>>>> road. Want to attend and see everything humanly possible.
>>>>>>
>>>>>> AA
>>>>>>
>>>>>>
>>>>>> "Jamie K" <Meta@Dimensional.com> wrote in message news:4638bd69@linux...
>>>>>>> I can do lunch both days since the places are nearby.
>>>>>>>
>>>>>>> Thursday I have an afternoon commitment so I'd have to split at about
>>
>>>>>>> 1PM. I also have an evening show (playing music with a comedy group
>> at
>>>>>>> a public show in a downtown Denver theater).
>>>>>>>
>>>>>>> Friday is open and I'm flexible for studio tours.
>>>>>>>
>>>>>>> Saturday is swamped but if anyone's still around feel free to come
>> out
>>>>>>> to my rock gig that night at the pub in Lakewood, they serve food so

>> we
>>>>>> could do a dinner thing before the show.
>>>>>>
>>>>>> Cheers,
>>>>>> -Jamie
>>>>>> www.JamieKrutz.com
>>>>>>
>>>>>>
>>>>>> John Macy wrote:
>>>>>>> OK--I spoke to Jamie--it's Tai food Thursday
>>>>>>> lunch and Mexican Friday (or vice-versa) at a couple of our favorite
>>
>>>>>>> joints--and a trip to
>>>>>>> Jamie's setup and both of my locations. Everything
>>>>>>> else up for the spur of the moment...???
>>>>>>>
>>>>>>>
>>>>>>> "John Macy" <spamlessjohn@johnmacy.com> wrote:
>>>>>>>> It is the studio I had in the 90's--were you ever there?
>>>>>>>> Iliff and Quebec basically--we can definitely check
>>>>>>>> it out...
>>>>>>>>
>>>>>>>>
