Subject: You need this.....
Posted by Deej [4] on Thu, 28 Jun 2007 03:56:43 GMT
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</=
A>&g</A><BR>>    =20
<<A=20
=
href=3D'mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com</A&g

Subject: Re: You need this..... no you don't
Posted by Neil on Thu, 28 Jun 2007 04:09:13 GMT
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t;&a=
mp;g'>mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com</=
A>&g</A>>=3D<BR> >     =2 0
>t;=3D20<BR>>      >  =
wrote in=20
message =3D<BR> >     =2 0
=
>=3D3D<BR>>news:469780ce$

Subject: Re: You need this..... no you don't
Posted by Deej [4] on Thu, 28 Jun 2007 04:12:40 GMT
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/>
kind of=20
guy, but the Paris =3D<BR> >     =2 0
>manual<BR>=3D3D<BR>& gt;describes<BR>>=20
this=3D20<BR>>      >  =
procedure=20
pretty well.<BR>> It's on page 4 and 5 of the=20
3.0=3D20<BR>>      > =20
version.<BR>> It kind of sounds to me like you may not =
be=20
=3D<BR>>      >hooking=20
up=3D20<BR>>      >  the =
correct=20
eds<BR>=3D3D<BR>>card&amp ;lt;BR>> to the=20
master=3D20<BR>>      > =20
mec.<BR>> Rod<BR>> "DJ" <animix _ at _ =
animas _=20
=3D<BR>>      >dot=20

_=3D20<BR>>      >  net>=20
wrote:<BR>> ><BR>> ><BR>>=20
=3D20<BR&gt

---

Subject: Re: You need this.....
Posted by Sarah on Thu, 28 Jun 2007 08:12:20 GMT
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bsp; >in=20
message=3D20<BR>>      > =20
=3D3D3D<BR>> >news:46972376@linux...<BR>>=20
=3D<BR>>      >> This=20
is=3D20<BR>>      >  really =
a novice=20
oriented question but . . .<BR>> >=20
=3D<BR> >     =2 0
>It=3D20<BR>>      >  =

---

Subject: Re: You need this.....
Posted by Deej [4] on Thu, 28 Jun 2007 11:25:07 GMT
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; >  system =
off line.=20
I can't imagine it being =
=3D<BR> >     =2 0
>a<BR>=3D3D<BR>>=3 D3D3D<BR>>=20
=3D20<BR>>      >  =
>problem. Bent=20
pins on SCSI cables can be a serious issue=20
though.=3D20<BR>>      > =20
Your<BR>=3D3D<BR>>=3D3D3D <BR>> =
>system will not=20
function =3D<BR>>      >with bad=20
SCSI=3D20<BR>>      > =20
cables.<BR>> ><BR>> ><!DOCTYPE HTML=20
PUBLIC=3D20<BR>>      >  =
"-//W3C//DTD=20

---

Subject: Re: You need this.....
Posted by Bill L on Thu, 28 Jun 2007 12:55:53 GMT
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HTML 4.0 Transitional//EN"><BR>>=20
=3D20<BR>>      > =20
><HTML><HEAD><BR&a mp;gt;>=20
><META=3D20<BR>>      =
> =20
http-equiv=3D3D3D3DContent-Type content=3D3D3D3D"text/html;=20
=3D<BR>>      =
>=3D3D3D<BR>>=20
=3D20<BR>>      > =20
>charset=3D3D3D3Diso-8859-1"><BR>> >

---

Subject: Re: You need this.....
Posted by Nil on Thu, 28 Jun 2007 13:28:20 GMT
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gt;news:469723=3D<BR> >     =2 0
=
>76@linux">news:46972376@linux </A>...</DIV</A>>& amp;l=
t;BR>>&nbs=3D<BR> >     =2 0
>p;=3D20<BR>>      >  =
>=20
<DIV><FONT face=3D3D3D3DArial size=3D3D3D3D2>This=20
=3D<BR>>      >is really=20
a=3D20<BR>>      >  novice=20
=3D3D<BR>>oriented =3D3D3D<BR>> >question =
but=20
.=3D20<BR>>    &

---

Subject: Re: You need this.....
Posted by John [1] on Thu, 28 Jun 2007 16:42:39 GMT
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D<BR>>      =
>not=3D3D3D20<BR>>=20
=3D20<BR>>      >  > =
function with=20
bad SCSI =3D3D

---

Subject: Re: You need this.....
Posted by rick on Thu, 28 Jun 2007 17:45:50 GMT
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mp;g=
t;<FONT=3D20<BR> >     =2 0

>  face=3D3D3DArial size=3D3D3D2>I'm all set with the =
cables and=20
the =3D<BR> >     =2 0
=
>=3D3D<BR>>which=3D20<BR> >     =2 0
>  card is =3D<BR> >     =2 0
=
>A=3D3D20<BR>>bit.</FONT& amp;gt;</DIV><BR>>&lt ;=
DIV><FONT=3D20<BR> >     =2 0
>  face=3D3D3DArial size=3D3D3D2>Rod you were right =
about what=20
I=3D20<BR>>      > =20
=3D<BR> >     =2 0
=
>was=3D3D20<BR>>asking.</ FONT></DIV><BR>&gt=
;<DIV><FO=3D<BR> >     =2 0
>NT=3D20<BR>>      > =20

---

Subject: Re: You need this.....
Posted by rick on Thu, 28 Jun 2007 17:47:53 GMT
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face=3D3D3DArial size=3D3D3D2></FONT>=20
=3D<BR> >     =2 0
=
></DIV><BR>>&l t;DIV><FONT=3D20 <BR>>  =
;   =20
>  face=3D3D3DArial size=3D3D3D2>In any event I =
scaled down to=20
one EDS=3D20<BR>>      > =20
=3D3D<BR>>(Pretty sure=3D3D20

---

Subject: Re: You need this.....
Posted by John [1] on Thu, 28 Jun 2007 19:29:15 GMT
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amp;nbsp; =2 0
=
>ews:469780ce$1@linux">news:469780ce$1@linux</A>...</DIV&g=
t;&l=3D<BR> >     =2 0
=
>t;BR>I</A><BR>=3D 3D<BR>>think=3D20 <BR>>&nb=
sp;    =20
>  Tom=3D3D20<BR>> was asking if there was a =

"3.0"=20
version of the =3D<BR>>      >EDS =

card=3D20<BR>>      >  that=20

---

Subject: Re: You need this..... no you don't
Posted by TCB on Thu, 28 Jun 2007 19:36:58 GMT
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=3D3D<BR>>needed<BR>to be=3D3D20<BR>> =
connected to=20
=3D<BR>>      >the=20
master.=3D20<BR>>      >  =
The answer=20
to that would be no. <BR>Is this=20
=
=3D3D<BR>>what=3D20<BR> >     =2 0
>  you=3D3D20<BR>> were asking =
Tom?<BR>DJ's advice=20
is very =3D<BR> >     =2 0
>important=3D20<BR>>      =
> =20
though. I would do =3D3D<BR>>it, =
if=3D3D20<BR>> you=20
haven't=3D20<BR>>      >&nb

---

Subject: Re: You need this.....
Posted by Deej [4] on Thu, 28 Jun 2007 20:54:00 GMT
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p;=2 0
>mec.<BR>Rod<BR>"DJ"=3D3D20<BR>>=20
=3D20<BR>>      >  =
<animix _ at _=20
animas _ dot _ net>=3D3D20<BR>>=20
=3D20<BR>>      > =20
wrote:<BR>><BR>>&a mp;lt;BR>><BR>> =
"Tom=20
=3D<BR> >     =2 0
>Bruhl"=3D20<BR>>      >  =

<<A=3D3D20<BR&am

---

Subject: Re: You need this.....
Posted by Bill L on Thu, 28 Jun 2007 23:16:20 GMT
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p;gt;>=20
href=3D3D3D"<A=3D20<BR>>      =
> =20
=3D<BR> >     =2 0
=
>href=3D3D'mailto:arpegio@comcast.net">arpegio@comcast.net</A'&g=
t;mailto:arpegi=3D<BR> >     =2 0
=
>o@comcast.net">arpegio@comcast.net</A</A>>>=3D20<BR=
> >     =2 0
>  wrote =3D3D<BR>>in =
message=3D3D20<BR>>=20
=3D20<BR>>      > =20
=3D3D3D<BR>>news:

Subject: Re: You need this..... no you don't
Posted by Neil on Fri, 29 Jun 2007 00:37:29 GMT
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entation of=20
the=3D20<BR>>      > =20
=3D3D<BR>>ribbon=3D3D20<BR&g t;> cables will =
determine=20
=3D<BR> >     =2 0
=
>=3D3D3D<BR>>this.=3D20<BR>>     =
=20
>  Have you changed them around =
=3D3D<BR>>during=20
your=3D3D20<BR>> =
=3D<BR> >     =2 0
><BR>>      > =20
reconfiguration?<BR>><BR> > Start with a new =
SCSI=20
=3D<BR>>      >cable=20
and=3D20<BR>>      > =20
=3D3D<BR>>a=3D3D20<BR>&am p;gt; single EDS card. Test =
each=20
MEC.=3D20<BR>>      > =20
Once<BR>=3D3D3D<BR>>you know if there=20
=3D3D<BR>>is=3D20<BR>>      =
> =20
a=3D3D20<BR>> problem there, add a new SCSI cable and=20

another=3D20<BR>>      > =20
=3D3D3D<BR>>ca

---

Subject: Re: You need this..... no you don't
Posted by TCB on Fri, 29 Jun 2007 03:03:08 GMT
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D3D<BR>>face=3D3D3D3DArial=3D3D20&amp ;lt;BR>> =
size=3D3D3D3D2>It=20
=3D<BR>>      >doesn't matter=20
which=3D20<BR>>      >  card =
is the=20
=
=3D3D<BR>>=3D3D3D<BR>&amp ;gt; "A"=3D3D3D20<BR>>=20
=3D<BR>>      =
>=3D3D20<BR>>=20
=3D20<BR>>      > =20
card</FONT></DIV><BR& gt;>=20
<DIV><FONT=3D20<BR>>      =
> =20
=3D3D<BR>>face=3D3D3D3DArial=3D3D20&amp ;lt;BR>> =
size=3D3D3D3D2>in=20
your =3D<BR>>      >system as=20
far=3D20<BR>>      >  as =
Paris'=20
ID=3D3D20<BR>> =
=3D<BR> >     =2 0
=
>=3D3D3D<BR>>orientation=3D3D3D2 0<BR>>=3D20 <BR>>&=
nbsp;    =20
>  =3D3D20<BR>>=20
=
right?</FONT></DIV><BR&am p;gt;>=3D20 <BR>>  &nb=
sp;  =20
>  <DIV><FONT=20
=3D3D<BR>>face=3D3D3D3DArial=3D3D20&amp ;lt;BR>>=20
=3D20<BR>>      > =20
size=3D3D3D3D2></FONT>=20
=
</DIV><BR>>=3D20<BR> >     =2 0
>  =3D3D<BR>>&amp

---

Subject: Re: You need this..... no you don't
Posted by Bill L on Fri, 29 Jun 2007 11:30:55 GMT
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t;  >  <DIV><FONT =
face=3D3D3D3DArial=20
size=3D3D3D3D2>This is really a=20
=3D3D<BR>>      >  =
>novice=20
oriented=3D3D20<BR>>      =
> =20
>  =3D3D3D<BR>>question but .=20
.=3D3D3D20<BR>> =
=3D3D20<BR> >     =2 0
>  >  =
..</FONT></DIV><BR&gt ;>=20
<DIV><FONT =
=3D3D<BR> >     =2 0
> =20
=
>face=3D3D3D3DArial=3D3D20<BR> >     =2 0
>  >  size=3D3D3D3D2>It doesn't matter =
which card=20
is the =3D3D<BR>>      =
> =20
>=3D3D3D<BR>>"A"=3D3D3D20<BR>>=20
=3D3D20<BR>>      >  =
> =20
card</FONT></DIV><BR& gt;> =
<DIV><FONT=20
=3D3D<BR>>      > =20
=
>face=3D3D3D3DArial=3D3D20<BR> >     =2 0
>  >  size=3D3D3D3D2>in your system as =
far as=20
Paris' ID=3D3D20<BR>>&n

---

Subject: Re: You need this..... no you don't
Posted by Neil on Fri, 29 Jun 2007 13:41:09 GMT
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nbsp;    > =20
><DIV><BR>>=20
=3D3D20<BR>>      >  =
> =20
<DIV><FONT face=3D3D3D3DArial =
size=3D3D3D3D2>Yes, it does,=20
and<BR>>     the=20
=3D3D<BR>>      > =20
=
>orientation=3D3D20<BR> >     =2 0

>  >  of<BR>=3D3D3D<BR>>the =

slots=3D3D3D20<BR>> you are using in=20
=3D3D<BR>>      > =20
>combination =
with=3D3D20<BR> >     =2 0
>  >  the orientation of the=20
ribbon=3D3D3D20<BR>> cables=20
will<BR>>     determine=20
=3D3D<BR>>      > =20
>this.=3D3D20<BR>>      =
> =20
>  Have you changed them around=20
during<BR>>    =20
=3D3D3D<BR>>your=3D3D3D20<BR&amp ;gt;>=20
=3D3D<BR>>      > =20
><BR>>      >  =
> =20
reconfiguration?</FONT></DIV>&am p;lt;BR>>=20
=3D3D<BR>>      > =20
=
><DIV><FONT=3D3D20<BR> >     =2 0
>  >  face=3D3D3D3DArial=20
size=3D3D3D3D2></FONT> </DIV><BR>> =

=3D3D20<BR>>      >  =
> =20
<DIV><FONT face=3D3D3D3DArial =
size=3D3D3D3D2>Start with a=20
new<B

---

Subject: Re: You need this.....
Posted by Sarah on Fri, 29 Jun 2007 19:50:53 GMT
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=
ones.</FONT></DIV><BR> >     =2 0
><DIV><FONT face=3D3DArial size=3D3D2>I am =
unable to=20
get more than one<BR>>     EDS=20
=3D<BR>>      >card=20
working=3D20<BR>>      =
>WITH the=20
=
442.</FONT></DIV><BR> >     =2 0
><DIV><FONT face=3D3DArial size=3D3D2>Not =
sure why. The=20

ribbons are all =3D<BR> >     =2 0
>wired=3D20<BR> >     =2 0
=
>correctly.</FONT></DIV><BR >>    &n=
bsp;=20
><DIV><FONT face=3D3DArial =
size=3D3D2></FONT>=20
</DIV><BR> >     =2 0
><DIV><FONT face=3D3DArial size=3D3D2>I'm =
off to a=20
hellish gigging =3D<BR> >     =2 0
>weekend. No =
more=3D20<BR> >     =2 0
>time for hell in=20
=
Paris.</FONT></DIV><BR> >     =2 0
><DIV><FONT face=3D3DArial =
size=3D3D2>Thanks for all=20

---

Subject: Re: You need this.....
Posted by EK Sound on Fri, 29 Jun 2007 20:25:09 GMT
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your<BR>>    =20
=
input,</FONT></DIV><BR> >     =2 0
><DIV><FONT face=3D3DArial=20
=
size=3D3D2>Tom</FONT></DIV&g t; <BR>>    =
; =20
=
><BLOCKQUOTE=3D20<BR> >     =2 0
>style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =
MARGIN-LEFT:=20
5px; =3D<BR>>      =
>BORDER-LEFT:=20
#000000 2px solid; MARGIN-RIGHT:=20
0px"><BR>>      > =20
<DIV>"Rod Lincoln"=20
<<A=3D20<BR>>      =
> =20
=3D<BR>>      >href=3D3D"<A =

=
href=3D'mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com</A>&a=
mp;g'>mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com</=

A>&g</A><BR>>    =20
<<A=20
=
href=3D'mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com</A>&a=
mp;g'>mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam

---

Subject: Re: You need this.....
Posted by Bill L on Fri, 29 Jun 2007 23:29:30 GMT
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p;nbsp;   =
>hand=20
works=3D20<BR>>      =
>  like a=20
champ one card only. I suspect<BR>>either all my =
Mecs=20
=3D<BR> >     =2 0
>are=3D20<BR>>      =
>  screwy=20
now or the SCSI cables are intermitant=20
=3D<BR> >     =2 0
=
>at<BR>=3D3D<BR>>b est.<BR>>It's=3D20 <BR>>&n=
bsp;    =20
>  working fine with the 442 so I'm sticking with =
that for=20
=3D<BR> >     =2 0
>today.<BR>>I'll=20
add=3D20<BR>>      >  =
my EDS=20
cards one by one and see if that is back=20
to=3D20<BR>>      > =20
normal.<BR>><BR>>T hanks for the help and =
if I=20
need scsi cables =3D<BR>>      =
>what=20
and=3D20<BR>>      >  =
where to=20
buy them<BR>=3D3D<BR>>would be good info=20
=
too.<BR>>Mr=3D20<BR> >     =2 0
>  Testy<BR>> "Rod Lincoln"=20
<<A=3D20<BR>>      =
> =20
=3D<BR>>      >href=3D3D"<A =

=

href=3D'mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com</A>&a=
mp;g'>mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com</=
A>&g</A><BR>>    =20
<<A=20
=
href=3D'mailto:

---

Subject: Re: You need this.....
Posted by Deej [4] on Sat, 30 Jun 2007 00:21:59 GMT
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ref="mailto:rlincoln@nospam.kc.rr.com"
target="_blank">rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com</A>&a=
mp;g'>mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com</=
A>&g</A>>=3D<BR> >     =2 0
>t;=3D20<BR>>      =
>  wrote=20
in message =3D<BR> >     =2 0
=
>=3D3D<BR>>news:469780ce$1@linux...<BR>><BR>&g=
t;=20
I=3D20<BR>>      >  =
think Tom=20
was asking if there was a "3.0" version of the EDS=20
card=3D20<BR>>      >  =

=3D3D<BR>>that needed<BR>> to be =
connected to the=20
master. =3D<BR>>      >The=20
answer=3D20<BR>>      =
>  to that=20
would be no.=3D3D20<BR>> Is this what you were=20
asking=3D20<BR>>      =
> =20
Tom?<BR>> DJ's advice is very important though. I =
would=20
do =3D<BR>>      >it, if=20
you=3D20<BR>>      >  =
haven't=20
=3D3D<BR>>already.<BR>&am p;gt; I don't want to =
sound like=20
a =3D<BR> >     =2 0
>"RTFM"=3D20<BR>>      =
> =20
kind of guy, but the Paris =
=3D<BR> >    &nb

---

Subject: Re: You need this.....
Posted by Sarah on Sat, 30 Jun 2007 08:52:52 GMT
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t;=20
=3D<BR> >     =2 0
>lt=3D20<BR>>      =
>  doesn't=20
matter which card is the "A" card<BR>> > in=20
=3D<BR> >     =2 0
>your=3D20<BR>>      =
> =20
system as far as Paris' ID orientation =
right?<BR>>=20
=3D<BR>>      =
>><BR>>=20
=3D20<BR>>      >  =
> Yes, it=20
does, and the orientation of the slots you are=20
=3D<BR>>      >using=20
in=3D20<BR>>      > =20
=3D3D3D<BR>> >combination with the orientation =
of the=20
ribbon =3D<BR> >     =2 0
>cables=3D20<BR>>      =
> =20
will =
determine<BR>=3D3D<BR>>=3 D3D3D<BR>>=20
>this. Have you =
=3D<BR> >     =2 0
>changed =
them=3D20<BR> >     =2 0
>  around during your =
reconfiguration?<BR>>=20
><BR>> =
=3D20<BR> >     =2 0
>  > Start with a new SCSI cable and a single =
EDS card.=20
Test =3D<BR>>      >each=20
MEC.=3D20<BR>>      >  =

=3D3D<BR>>Once<BR>&gt ; =
=3D3D3D<BR>> >you=20
know if =3D<BR>>      =
>there is=20
a=3D20<BR>>      >  =
problem=20
there, add a new SCSI cable and =3D3D<BR>>another =

=3D<BR>>      =
>=3D3D3D<BR>>=20
=3D20<BR>>      >  =
>card. Put=20
different modules in the MECs so you can see which one=20
=3D<BR> >     =2 0
>is=3D20<BR>>      =
> =20
=3D3D<BR>>on =3D3D3D<BR>> >card A, B, =
C at all=20
times. this =3D<BR>>      =
>will=20
give=3D20<BR>>      >  =
you the=20
info as to how =
the<BR>=3D3D<BR>>=3D3D3D& amp;lt;BR>>=20
>cards =3D<BR> >     =2 0
>are=3D20<BR>>      =
> =20
initializing and which card is card A, B, C as you=20
start=3D20<BR>>      =
> =20
=3D3D<BR>>=3D3D3D<BR>&amp ;gt; >adding more =
hardware. the=20
MEC i =3D<BR>>      >sent =
you is=20
one=3D20<BR>>      >  =
of 4 that=20
were =3D3D<BR>&

---

Subject: Re: You need this.....
Posted by John [1] on Sat, 30 Jun 2007 11:53:50 GMT
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><BLOCKQUOTE=3D20<BR> >     =2 0
>  dir=3D3D3D3Dltr=3D3D3D20<BR>>=20
>style=3D3D3D3D"PADDING-RIGHT:=20
=3D<BR> >     =2 0
>0px;=3D20<BR>>    &nbs

---

Subject: Re: You need this.....
Posted by Bill L on Sat, 30 Jun 2007 13:54:49 GMT
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sp;    =2 0

=
>href=3D3D'mailto:arpegio@comcast.net">arpegio@comcast.net</A'&g=
t;mailto:arpegi=3D<BR> >     =2 0
=
>o@comcast.net">arpegio@comcast.net</A</A>>>=3D20<BR=
> >     =2 0
>  =3D3D<BR>>wrote =3D3D3D<BR>> =
>in=20
=3D<BR> >     =2 0
>message=3D3D3D20<BR>> >=20
=3D20<BR>>      >  =
<A=20
=
href=3D3D3D3D"<A=3D20<BR> >     =2 0
>  =3D<BR> >     =2 0
=
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;/DIV'>news:469723=3D<BR> >     =2 0
=
>76@linux">news:46972376@linux </A>...</DIV</A>>& amp;l=
t;BR>>&nbs=3D<BR> >     =2 0
>p;=3D20<BR>>      =
>  >=20
<DIV><FONT face=3D3D3D3DArial =
size=3D3D3D3D2>This=20
=3D<BR>>      >is really=20
a=3D20<BR>>      >  =
novice=20
=3D3D<BR>>oriented =3D3D3D<BR>> =
>question but=20
.=3D20<BR>>      > =20
.=3D3D3D20<BR>> >=20
=3D<BR> >     =2 0
>.</FONT></DIV><BR >>=20
=3D20<BR>>      >  =
>=20
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size=3D3D3D3D2>It=20
=3D<BR>>      >doesn't=20
matter=3D20<BR>>      =
>  which=20
card =3D3D<BR>>is the =3D3D3D<BR>>=20
=3D<BR> >     =2 0
>>"A"=3D3D3D20<BR>>=20
=3D20<BR>>      >  =
>=20
card</FONT></DIV><BR& gt;> >=20
=3D20<BR>>      > =20

<DIV><FONT face=3D3D3D3DArial =
size=3D3D3D3D2>in your=20
system as =3D<BR>>     =
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as=3D20<BR>>     > =20
=3D3D<BR>>Paris' ID =3D3D3D<BR>>=20
=3D<BR> >     =2 0
>>orientation=3D3D3D20<BR>&g t;=20
=3D20<BR>>      >  =
>=20
right?</FONT></DIV><BR&am p;gt;> >=20
=3D20<BR>>      > =20
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=
size=3D3D3D3D2></FONT>=3D20<BR>>     =
;=20
>  </DIV><BR>> >=20
<DIV><BR>> =
=3D<BR> >     =2 0
>> =3D20<BR>>      =
> =20
<DIV>&

---

Subject: Re: You need this.....
Posted by Deej [4] on Sat, 30 Jun 2007 14:26:08 GMT
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lt;FONT face=3D3D3D3DArial =
size=3D3D3D3D2>Yes, it does,=20
and =3D<BR> >     =2 0
>the=3D20<BR>>      =
> =20
=3D3D<BR>>orientation of<BR>> =
=3D3D3D<BR>>=20
>the=3D20<BR>>      =
> =20
slots=3D3D3D20<BR>> > you are using in =
combination=20
=3D<BR>>      >with=20
the=3D20<BR>>      > =20
orientation of the =
=3D3D<BR>>ribbon=3D3D3D20<BR&amp ;gt;>=20

---

Subject: Re: You need this..... no you don't

5px; =3D<BR> >     =2 0
=
>=3D3D3D<BR>>BORDER-LEFT:=3D20<BR >>    =
; =20
>  #000000 2px solid;=20
=3D3D<BR>>MARGIN-RIGHT:=3D3D20<B R>>=20
=3D20<BR>>      > =20
0px"><BR>> <DIV><FONT=20
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>face=3D3D3D3DArial=3D3D20<BR>>= 20
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size=3D3D3D3D2></FONT> </DIV><BR>> =

=3D<BR> >     =2 0
=
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>  =3D3D<BR>>Bruhl"=3D3D20<BR>>=20
=
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>=3D3D<BR>>href=3D3D3D'mailto:arpegio@comcast.net">arpegio=
@comcast.net&l=3D<BR> >     =2 0
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>t;/A'>mailto:arpegi=3D3D<BR>&am p;gt;o@comcast.net">arpegio@co=
mcast.net<=3D<BR> >     =2 0
>;/A</A>>>=3D3D20< BR>>=20
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wrote=20
=3D3D3D<BR>>in message=3D3D3D20<BR>>=20
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> =20
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=3D<BR> >     =2 0
=
>=3D3D<BR>>href=3D3D3D'news:46972376@linux">news:46972376@=
linux</A>=3D<BR> >    &n