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Subject: Anyone game for some drum editing?

Posted by [Dan B](#) on Tue, 26 Sep 2006 21:16:45 GMT

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). Sound Frame and the Loop browser are just versions

>> of

>>>> Media Bay with filters for audio and loops enabled, respectively. Not

>>>> overly different, but perhaps saves a step over turning on filters in

>>

>>>> Media

>>>> Bay.

>>>>

>>>> The sequencer engine has been rewritten from what I understand. C4

>>>> feels

>>>> more tightly integrated than Nuendo 3.2. It runs really well (not

>>>> without

>>>> some bugs still, of course).

>>>>

>>>> C4 adds VST3.0 support, and new built in VST3 plugins. The new plugins

>>

>>>> with

>>>> are actually very good - new EQs, compressors, expander, gate, chorus,

>>>> delays, etc. They will operate in mono, stereo or multichannel

>>>> depending

>>

>>>> on

>>>> the channel format they are inserted on (the delays and chorus are not

>>>> multichannel unfortunately). Btw, a 5.1 instance of the multiband comp

>>

>>>> eats

>>>> up a lot of cpu power. The new VSTi's are also very good - Halion One

>> is

>>>> a

>>>> rompler based on the Motif to some degree - no editing, but has quite

>> a

>>>> few

>>>> useful presets. The other VSTi's are quite nice and creative and stand

>> up

>>>> well along side the Raptures and Absynths of the soft synth world

>>>> (albeit

>>>> not as versatile as either of these).

>>>>

>>>> C4 adds the Control Room that is already in Nuendo 3.2 - a great feature

>>

>>>> for

>>>> mixerless setups, esp. with key commands for

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