
Subject: What is the latency of Autotune?
Posted by [Don Nafe](#) on Sun, 23 Apr 2006 01:44:31 GMT
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>>I had it somewhere but can't find it?
>>I got it off of here b

Subject: Re: What is the latency of Autotune?
Posted by [John \[1\]](#) on Sun, 23 Apr 2006 02:53:23 GMT
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ack in the BT days.....man that sounds so long

>>ago....!!!

>>

>>Thanks

>>Rob

>>

>>

>>

>>This is a multi-part message in MIME format.

-----070303040801010903080204

Content-Type: text/plain; charset=ISO-8859-1; format=flowed

Content-Transfer-Encodi

Subject: Re: What is the latency of Autotune?
Posted by [Neil](#) on Sun, 23 Apr 2006 03:30:51 GMT
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"http://www.qbdigital.com/swash.htm" target="_blank">http://www.qbdigital.com/swash.htm

>>

>>

>>

>>

>>

>>

>

>

>

-----070303040801010903080204

Content-Type: text/html; charset=ISO-8859-1

Content-Transfer-Encoding: 7bit

<!DOCTYPE html PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN">

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<html>
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  <meta content="text/html; charset=ISO-8859-1" http-equiv="Content-Type">
</head>
<body bgcolor="#ffffff" text="#
```

Subject: Re: What is the latency of Autotune?
Posted by [Rod Lincoln](#) on Sun, 23 Apr 2006 04:31:05 GMT
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ning the drum tracks to a pair of inputs on the system playing back the rest of the tracks.....basically you are timeline syncing two separate Paris systems via smpte stripe and using the global bus of one of the systems as a drum bus only, sending the compressed bus to the other Paris DAW.

4. Is the way I do it and it involves routing Paris tr

Subject: Re: What is the latency of Autotune?
Posted by [wmarkwilson](#) on Sun, 23 Apr 2006 05:42:41 GMT
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and
>it works very well.
>
>
>I think our resident guru Dimitrios probably has other esoteric options for
>this using a palette of chainers, FX and wrappers, but I'm not sure.
>
>;o)
>.
>
>"CJG" <cj@grimmark.com> wrote in message news:4463d83e\$1@linux...
>>
>> Hi Folks!
>> I wonder how You would compress a group, of say 12 drum tracks, in PARIS?
>> I would want the whole kit to go through a stereo compressor during mix
>>
>> Please. say something clever! :)
>> All the best
>> CJG
>
>now Neil.....you and I both know that this is wayyyyy too simple and doesn't

Subject: Re: What is the latency of Autotune?
Posted by [Aaron Allen](#) on Sun, 23 Apr 2006 07:58:43 GMT
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ris aux
> >busses and crank the aux send to taste, blending the compressed signal in
> >with the uncompressed tracks.....there's a 1.5ms latency doing this
with
> >an analog comp, only 2 samples or so doing it digitally. I do this a lot
> and
> >it works very well.
> >
> >
> >I think our resident guru Dimitrios probably has other esoteric options
> for
> >this using a palette of chainers, FX and wrappers, but I'm not sure.
> >
> >;o)
> >.
> >
> >"CJG" <cj@grimmark.com> wrote in message news:4463d83e\$1@linux...
> >>
> >> Hi Folks!
> >> I wonder how You would compress a group, of say 12 drum tracks, in
PARIS?
> >> I would want the whole kit to go through a stereo compressor during mix
> >>
> >> Please. say something clever! :)
> >> All the best
> >> CJG
> >
> >
>Wow!
While typing my reply to DJ there was million other answers dropping in!
Thanks all of You
CJG

"CJG" <

Subject: Re: What is the latency of Autotune?
Posted by [Don Nafe](#) on Sun, 23 Apr 2006 11:42:24 GMT
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#64;grimmark.com" target="_blank">cj@grimmark.com> wrote:
>
>DJ,

>THANKS for taking time typing all that!!
>
>I'll most likely find the solution in Your little novel ;)
>Sending the tracks out to a separate console seems to be a pretty smooth
>way to me.
>Thanks
>CJG
>
>
>
>"DJ" <animix_spam-this-ahole_@animas.net> wrote:
>>There are 5 ways that I know of to do this.

Subject: Re: What is the latency of Autotune?
Posted by [Rod Lincoln](#) on Sun, 23 Apr 2006 18:41:34 GMT
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s:4463f386\$1@linux...
> >> >
> >> > position your cursor at the bottom of the screen, click on the very
> >> > edge
> >> of
> >> > the screen & drag upwards... it should expand.
> >> >
> >> >
> >> >
> >> >
> >> >
> >> > "DJ" <animix_spam-this-ahole_@animas.net> wrote:
> >> > >I just had to swap monitors on a machine running Win 95. I had been
> > using
> >> > a
> >> > >17" Samsung LCD. I switched to an old E-systems 15" CRT. The taskbar
> >> > >at
> >> > the
> >> > >bottom has disappeared. The computer I loaded the proper driver for
the
> >> CRT
> >> > >and I have adjusted the resolution to where it should be, but no
> > taskbar
> >> > >shows up at the bottom of the screen.
> >> > >
> >> >

Subject: Re: What is the latency of Autotune?
Posted by [Rod Lincoln](#) on Sun, 23 Apr 2006 18:43:24 GMT

> > > Am I hallucinating.....(again)?
> > > >
> > > >
> > > >
> > > >
> > >
> >>
> >>
> >
> >
> >
>
>
> I choose Polesoft Lockspam to fight spam, and you?
> <http://www.polesoft.com/refer.html>
>
> Quite true... I never seem to remember that obviously most-critical aspect.

lol

"DJ" <animix_spam-this-ahole_@animas.net> wrote:
> now Neil.....you and I both know that this is wayyyyy too simple and
> doesn't require nearly enough money.
>
> ;o)
>
> "Neil" &

Subject: Re: What is the latency of Autotune?
Posted by [Don Nafe](#) on Sun, 23 Apr 2006 19:05:39 GMT
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It;OIUOIU@OIU.com> wrote in message news:4463e2be\$1@linux...
>>
>> 6. Bounce all the tracks down to a 2-channel submix and apply
>> the compression across that... that way you can blend
>> uncompressed & compressed signals to taste.
>>
>> 7.) Try inserting a compressor just on the overheads...
>> sometimes that's all it takes.
>>
>> Neil
>>
>>
>>

>> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
>> >There are 5 ways that I know of to do this.
>> >
>> >1. Just send all of your tracks to a big analogue console and squash
and
>> mix
>> >them there just like you would with a tape recorder.
>> >
>> >
>> >2. Send the tracks out the Paris inserts to an analog mixer, compress
>them
>> >there, then return the two track to a pair of Paris inputs.
>> >
>> >3. Build a second single card Paris system and network the two systems.
>> >Inst
